The leading provider of aerial imagery, remote sensing and geospatial solutions

Customer Support Document

BlomURBEX™ Mapinfo Plug-in

User Manual

v. 4.0.0

REVISION HISTORY

Revision	Date	Reason
1.0	November 2010	Document for release 2.5.0
2.0	December 2010	Document for release 2.5.2
3.0	November 2011	Feature Improvements. Release 3.0.0
4.0	November 2012	New toolbar and more stability. Release 3.5.0
5.0	December 2012	Bug fixes and simpler installation. Release 3.5.0
6.0	October 2013	Document for release 4.0.0. Support for BlomSHOT

Contents

CONTENTS

Contents

1   INTRODUCTION

BlomURBEX™ is an online geographic information server (geoserver); it has been developed by Blom to allow on-line access to all of our data products. The BlomURBEX content includes a revolutionary collection of geographical datasets including high resolution aerial imagery, LiDAR and raster data. Functionality within BlomURBEX allows the user to navigate, measure, export and search.

The BlomURBEX™ server has been specially designed to provide fast access to tiled geo-referenced data models. The data and functionality can be accessed through a variety of technologies and applications. Blom has a collection of standard API's / SDK's which allow users to create their own integrations with intranet solutions or web mapping products. Alternatively users can access BlomURBEX™ through pre-developed GIS plug-ins or via Blom's new viewing application BlomWEB™. The many different methods of accessing BlomURBEX™ emphasises the flexibility of the service and how this geoserver can meet all customer requirements, however varied they may be.

Currently there are over a thousand urban areas represented by aerial imagery and hundreds of 3D models. BlomURBEX™ is designed to serve all products and services provided by Blom, but data belonging to the client or a third party can also be tiled and uploaded to the server to be used by the client alongside the Blom data.

Based on the same interface, Blom has developed a full range of plug-ins that integrates BlomURBEX services into GIS and CAD applications. Blom currently has the following Plug-ins available.

- BlomURBEX plug-in for ESRI ArcMap (ArcView, ArcEditor and ArcInfo)
- BlomURBEX plug-in for ESRI ArcIMS
- BlomURBEX plug-in for ESRI ArcGIS Server
- BlomURBEX plug-in for Intergraph GeoMedia Professional
- BlomURBEX plug-in for Integraph GeoMedia WebMap
- BlomURBEX plug-in for Autodesk Map and AutoCAD
- BlomURBEX plug-in for Autodesk MapGuide
- BlomURBEX plug-in for Bentley MicroStation
- BlomURBEX plug-in for MapInfo Professional
- BlomURBEX plug-in for MapInfo MapXtreme

Software downloads can be found on our website on our dedicated software page

2   SYSTEM REQUIREMENTS

Microsoft .NET Framework 2.0, 3.5 and 4.0

BlomURBEX plug-in for Mapinfo is developed with Microsoft .NET Framework 2.0, 3.5 and 4.0. If not installed, please, proceed to the installation of them.

Mapinfo version

This BlomURBEX plug-in for Mapinfo requires versions 11.0, 11.5 or 12.0 of Mapinfo in order to execute BlomURBEX plug-in.

Windows versions

BlomURBEX plug-in for Mapinfo supports Windows versions supported by the Intergraph products. Read Mapinfo install guide for more info.

Credentials for BlomURBEX Web Services

To access BlomURBEX Web Services a user/password credentials (and its matching usertoken) are needed. Contact with Blom Marketing Department to obtain them:

http://www.blomasa.com/contact.html

3 INSTALLING BLOMURBEX PLUG-IN FOR MAPINFO

To install follow this steps:
1. Ensure you are logged onto your computer with Administrator privileges.
2. Close all programs.
3. Execute the MSI file. The BlomURBEX plug-in for Mapinfo Setup Wizard will lead you through all stages of the setup process.
4. Click Next > to begin installation.
5. The next screen displays the license agreement. Please read this and if you accept the terms select the "I Agree" radio button. Click Next > to continue.
6. Click Browse to change the destination folder. Click "Disc cost" to confirm that there is enough space to install. Select in the radio buttons if BlomURBEX plug-in for Mapinfo will be available to all users or just you in your computer. Click Next > to continue.
7. Click Next > to start installation.
8. Finally click Finish to close installation wizard.

4 STARTING WITH BLOMURBEX PLUG-IN FOR MAPINFO

4.1 Setup the BlomURBEX Viewer plug-in in Mapinfo

To execute the plug-in, follow these steps:
1. Open Mapinfo.
2. Select the MapInfo menu Tools > Tool manager.
3. Click in "Add tool..." button. The Add Tool dialog box opens. Type any name you want for BlomURBEX Plug-in in the Title textbox. Click in the "..." button to search for the BlomURBEX.MBX file you will have in the Plug-in installation folder. Type any description you want for BlomURBEX Plug-in. Then click OK to accept.
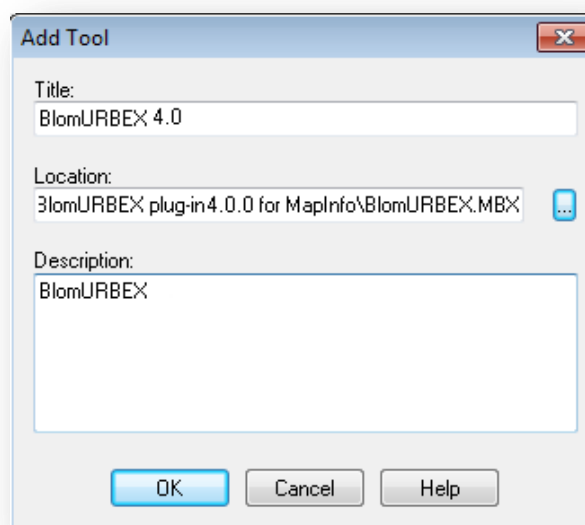
4. The BlomURBEX Plug-in will be added to the list of current Plug-ins for MapInfo. Select the new Plug-in in the list and check the Loaded checkbox to load the Plug-in, and the "Autoload" checkbox if you want the Plug-in to get loaded whenever you open MapInfo.
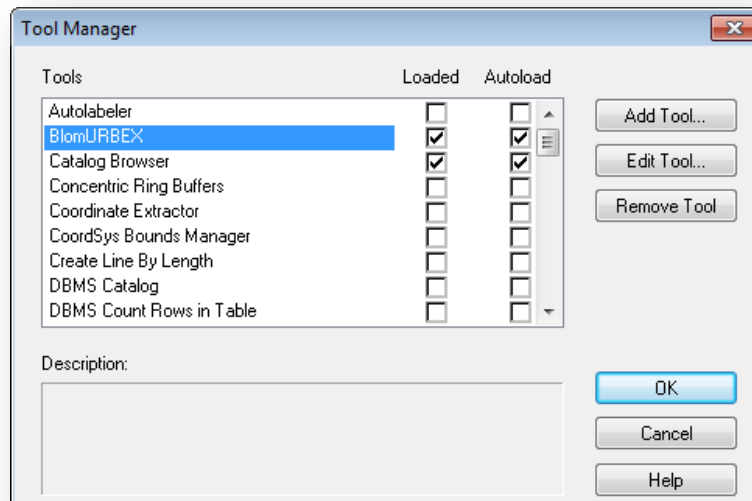
5. Click OK in the Tool manager. You will see now the Blom toolbar with several buttons. This is a onetime setting. From now on the BlomURBEX plug-in will appear anytime inside Mapinfo.
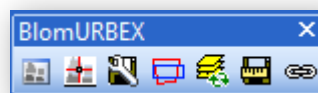
6. In MapInfo Professional last versions it is not possible to save the position of the toolbars and they will open each time in a default location. Relocate to the prefered position whenever needed.
7. Open the BlomURBEX Viewer with a click in the "Show BlomURBEX window" button in the BlomURBEX plug-in toolbar.

8. After some seconds the BlomURBEX viewer opens. Initially it should show a black map with no data, some zoom controls in the map, and a toolbar. In the BlomURBEX Viewer toolbar, select the menu Settings > Open settings dialog, to open the Settings dialog.

4.2   Adding Data Sources

A Data Source is a repository of complex cartographic data. In order to work with a Data Source it must be selected.

The Plug-in supports three different Data Sources:

- BlomURBEX^{TM} online services. A central repository of all Blom data available trough online requests.
- BlomSHOT^{TM} servers. A copy of some Blom data in a dedicated server in the customer facilities.
- Blom Libraries. A local copy of the Blom data for a city or a region workable as offline data.

Adding BlomURBEX^{TM} as a Data Source

1. In the BlomURBEX Viewer toolbar, click in the "Change Settings" button, to open the Settings dialog.

2. In the dialog select "BlomURBEX Datasources" tab.
3. In the tab select the sub-tab "BlomURBEX".
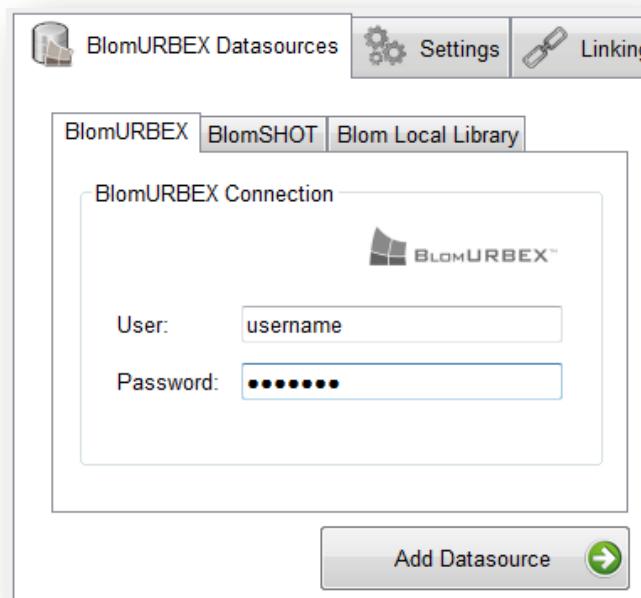
4. In the "User" and "Password" textbox type the username/password provided by Blom. Contact with Blom Marketing Department to obtain them. The username/password is needed to connect to the BlomURBEX Web Services and allow the access to the imagery.
5. Click "Add Datasource" button and then "Save changes" button to finish configuration.

Adding BlomSHOT^{TM} as a Data Source

1. In the BlomURBEX Viewer toolbar, click in the "Change Settings" button, to open the Settings dialog.

2. In the dialog select "BlomURBEX Datasources" tab.
3. In the tab select the sub-tab "BlomSHOT".

4. In the "User" and "Password" textbox type the username/password provided by Blom. In the "server" textbox type the name of the BlomSHOT server. Contact with Blom Marketing Department to obtain them. The username/password/server is needed to connect to the BlomSHOT Web Services and allow the access to the imagery.
5. Click "Add Datasource" button and then "Save changes" button to finish configuration.

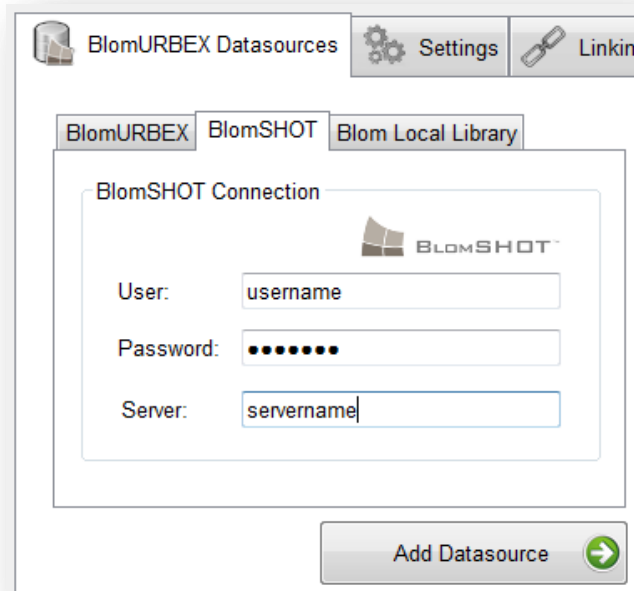*Adding Blom Library as a Data Source*

1. In the BlomURBEX Viewer toolbar, click in the "Change Settings" button, to open the Settings dialog.

2. In the dialog select "BlomURBEX Datasources" tab.
3. In the tab select the sub-tab "Blom Local Library".
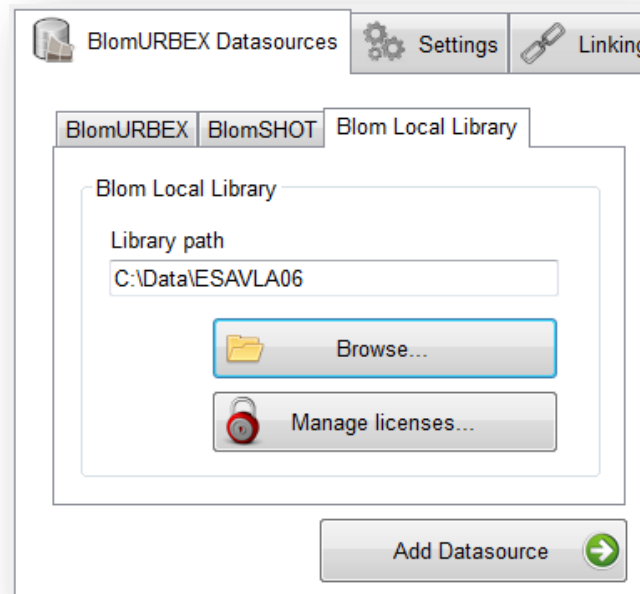
4. Click in the "Manage licenses…" button to open the "License Manager" dialog. In it click in the "Add new license…" button and browse and select a valid license file. If the file is correct the dialog will show the expiration date and will tag it as "NEW license" or "OLD license". But if it was invalid it will be tagged as "Corrupted" or "Invalid license". Contact with Blom Marketing Department to obtain a valid license file. To remove a license file from License Manager select the license in the dialog an Click in the button "Remove". License files are stored in a folder in the Windows user folder. Finally, click in "Close" button to dismiss the dialog.
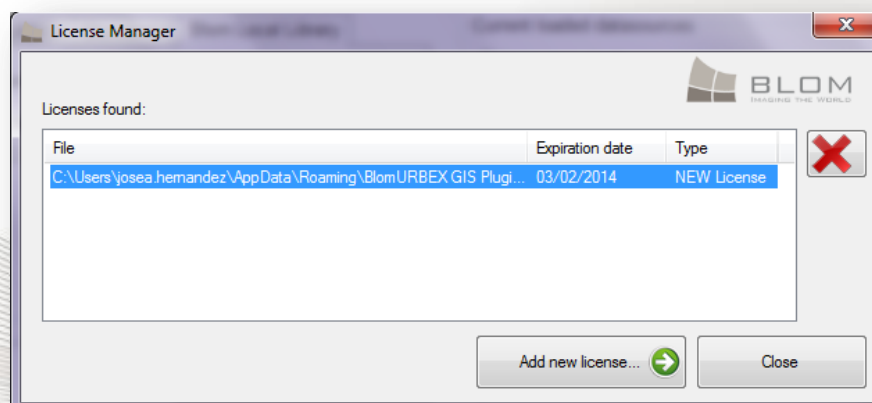
Click "Browse" button and select a valid Blom Library folder. The path will be shown in the "Library path" textbox. Alternatively, type the path in the textbox.

5. Click "Add Datasource" button and then "Save changes" button to finish configuration.

4.3   Manage the list of Datasources

The rendering order of the Datasources in the viewer can be changed. To that follow these steps:

1. In the BlomURBEX Viewer toolbar, click in the "Change Settings" button, to open the Settings dialog.

2. In the dialog select "BlomURBEX Datasources" tab.
3. Select the Datasource to modify in the "Current loaded datasources" list. Click in the "Up" or "Down" buttons to move the datasource up or down in the list. Also clik in the "Remove" button to remove the selected datasource. The upper datasources are drawn on top of lower ones when they overlap.
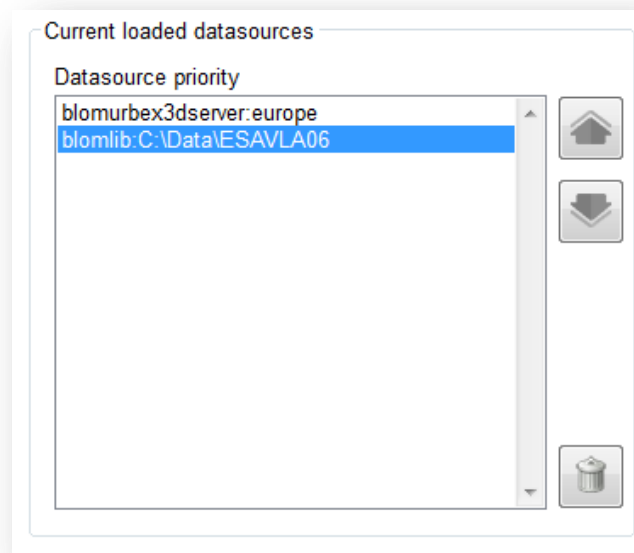
4. Click in the "Save changes" button to re-start the viewer with the new configuration. The viewer will be re-center accordingly.

4.4   Setup the BlomURBEX Viewer basic options

The first thing to do in an application that uses BlomURBEX Viewer is to specify some minimum options in order that the viewer can correctly search for images. For this follow the next steps.

1. In the BlomURBEX Viewer toolbar, click in the "Change Settings" button, to open the Settings dialog.

2. In the dialog select "Linking" tab.
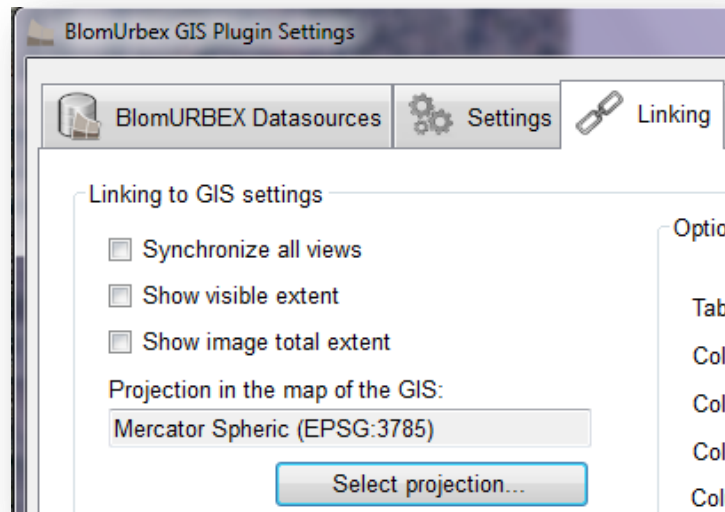
3. Click in the "Select projection" button to open the "Select projection" dialog. In the dialog select in the available projection list the one that the basemap has. There are different options to select the desired projection:

4. To select a projection from the full list of supported projections, choose "Show all projections" in the upper dropdown box. To select click in the list and then click in OK, or double click an item in the list. Any item chosen will be reminded later in a list with the most used projections, so it is not needed to find it again in the long list. Also, it is possible to add any item to this "most used" list without leaving the dialog clicking with right mouse button and selecting "Add to most used" from the context menu.
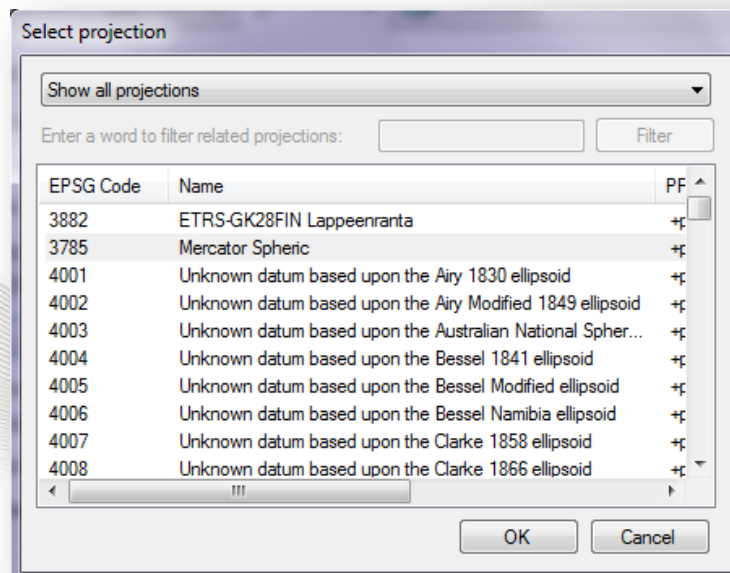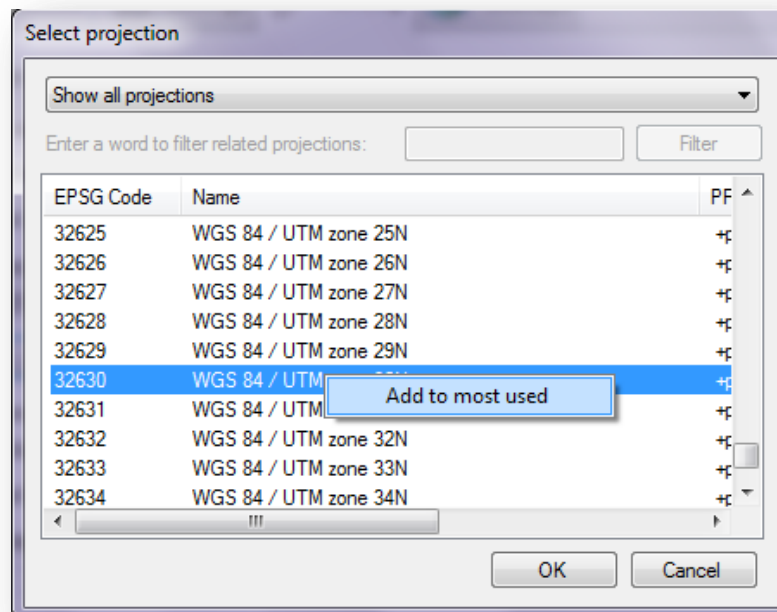
5. To select a projection from the reduced list of the most used projections, choose "Show most used projections" from the upper dropdown box. The list will show only those projections selected at least once or any other marked explicitly as "most used". To select click in the list and then click in OK, or double click an item in the list. Alternatively, it is possible to remove items from this "most used" list clicking with the right mouse button and selecting "Remove from most used". The current selected projection cannot be removed from this list.
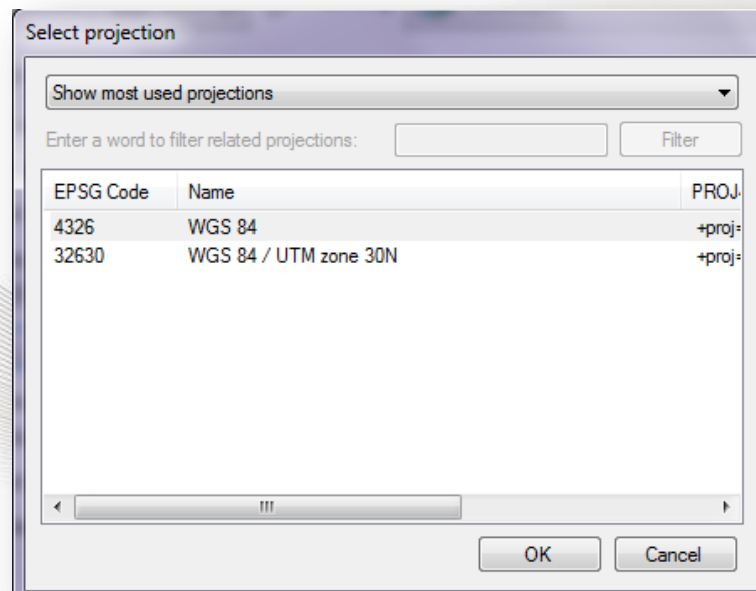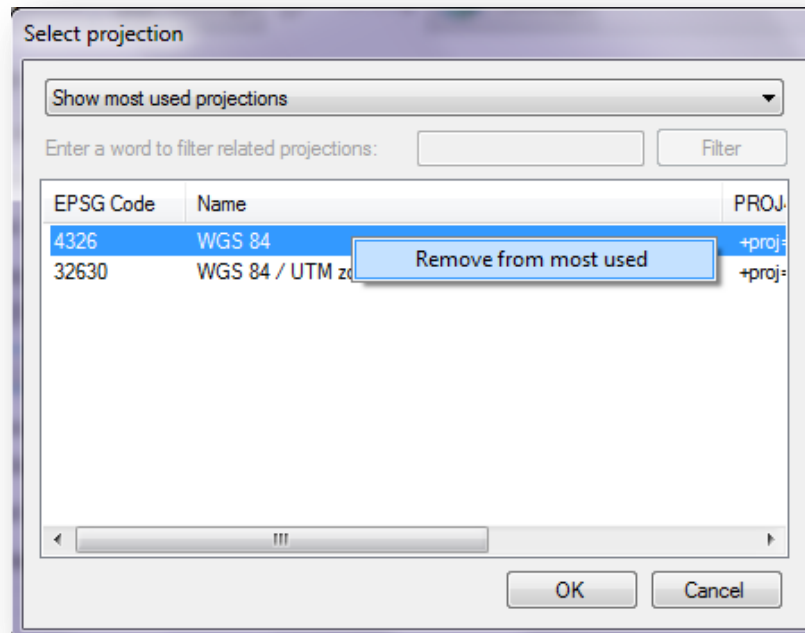
6. To select a projection from a reduced list using a filter, choose "Use a filter" in the upper dropdown box. The filter textbox and Filter button will activate. Type a search word or words in the filter textbox and press Filter. Only the projections containing the full search text will be shown. The search is possible by EPSG code and also by the projection name, and is case insensitive. To select click in the list and then click in OK, or double click an item in the list. The selected projection will be recorded in the "most used" list as usual.
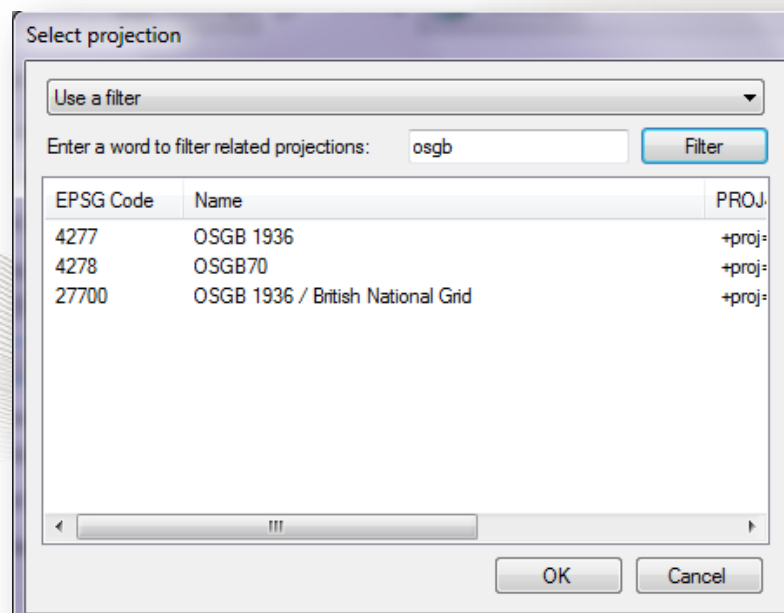
7. Click in the "Save changes" button to finish the configuration.

> Settings do not persist, if the Plug-in is reinstalled. We need to set the settings again in case of re-installation.

4.5   Changing language interface

To change the language interface follow these steps:

1. In the BlomURBEX Viewer toolbar, click in the "Change Settings" button, to open the Settings dialog.

2. In the dialog select "Settings" tab.
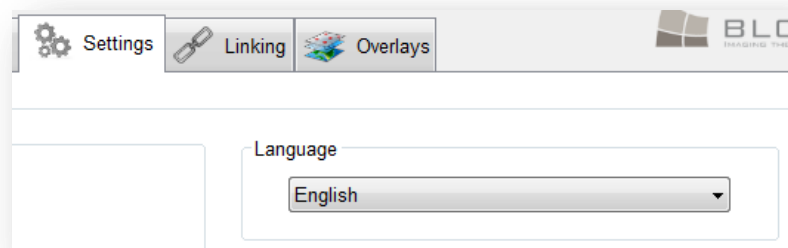
3. Select the aporpiate language from the "Languages" dropdown box.
4. Click in the "Save changes" button.

4.6   Changing layout

BlomURBEX Viewer can show one or several orientations at the time using different layouts, and view images of different dates. It is possible to change from one layout to other from "Layout" button in the BlomURBEX Viewer toolbar. Click in the dropdown box to show the five options available and select one. Automatically the settings are saved for future sessions.
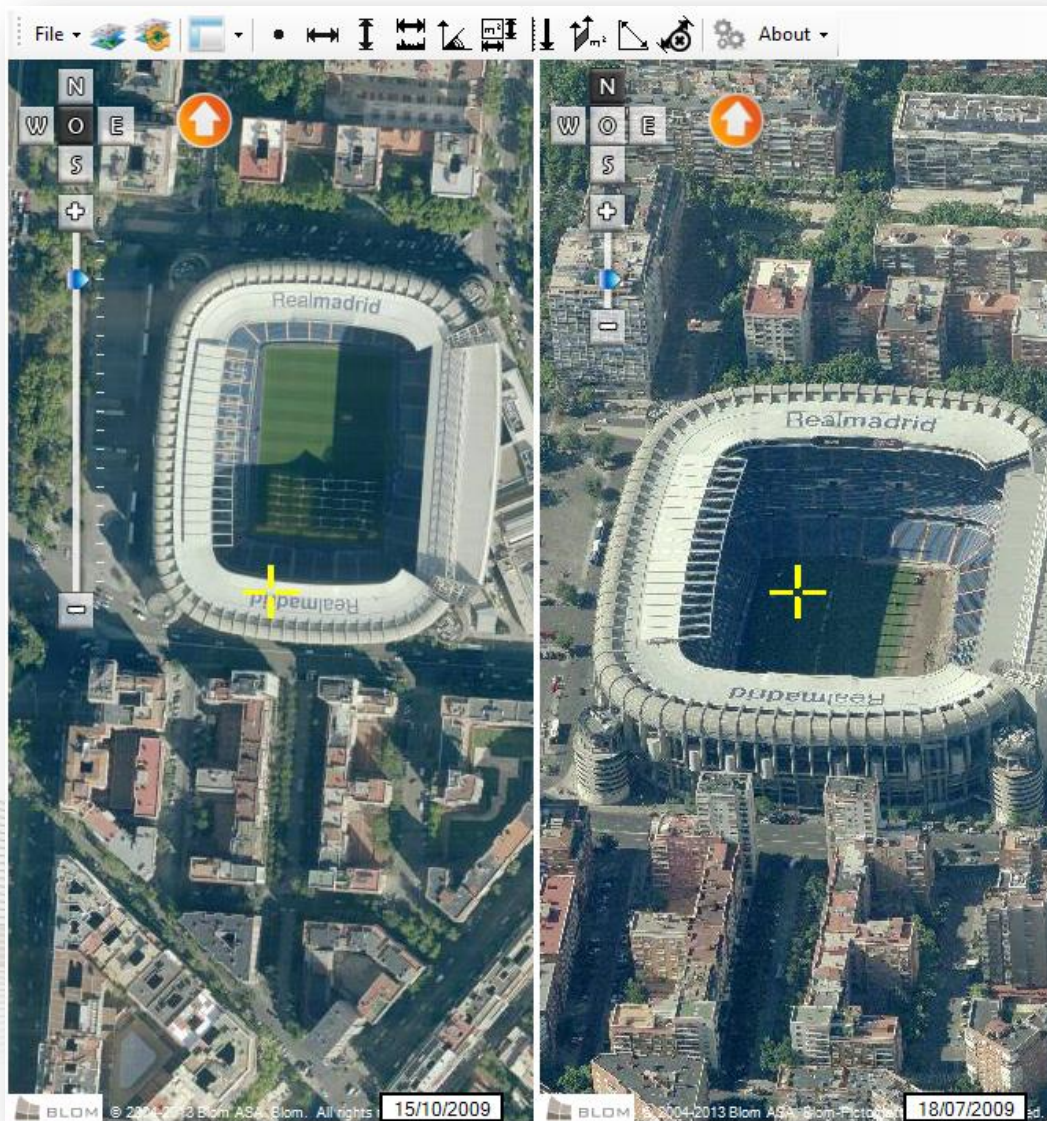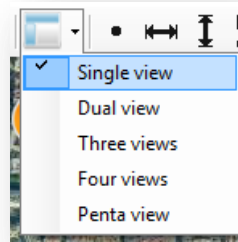
5   VIEWING BLOMURBEX IMAGES

The BlomURBEX Viewer is the window that shows BlomURBEX images. To open an image is needed to select a location, either clicking in the basemap in Mapinfo or introducing a known coordinates.

5.1   Selecting location in Mapinfo

1. Open Mapinfo with a basemap.
2. Open BlomURBEX Viewer if it is not, as explained previously, clicking in the button "Open BlomURBEX window".

3. Ensure that settings are correct, as previously indicated.
4. Resize and move application windows so they can be seen comfortably.
5. Open any map data in Mapinfo. The data can use any projection if it is in the EPSG list in the BlomURBEX Viewer options. It is only needed to know the projection and to indicate this projection in the BlomURBEX Viewer settings dialog.

> Remember when using different drawing files in Mapinfo with different projections to modify the options in BlomURBEX Viewer matching the active one.

6. Ensure that the button "BlomURBEX" is selected .
7. Click in any location in the map.
8. After some seconds BlomURBEX Viewer will open the best BlomURBEX images for that location, in all the orientations selected in the BlomURBEX Viewer layout. The images are centered in the selected point and show a crosshair. If no image appears consider if your BlomURBEX user permissions do not allow seeing images for that location.

5.2   Introducing known coordinates in BlomURBEX Viewer

1. In BlomURBEX Viewer right click in any view opened and select "Goto coordinates..." option in the contextual menu that will appear. A textbox will be shown.

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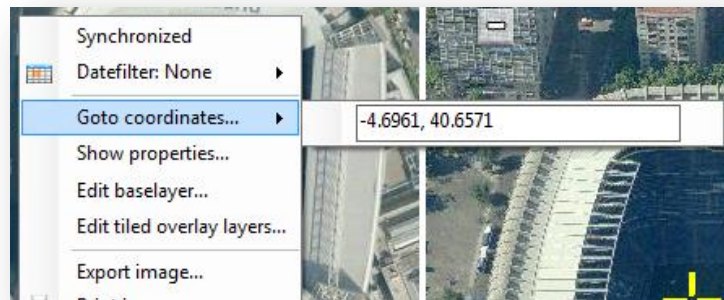
2. Introduce a correct longitude or X and latitude or Y coordinates, separating both value with comma. The projection for these coordinates must be the same of the current projection for the drawing in Mapinfo, the same projection that was saved in the Settings dialog.
3. Click OK.
4. After some seconds BlomURBEX Viewer will open the best BlomURBEX images for that location, in all the orientations selected in the BlomURBEX Viewer layout. The images are centered in the selected point and show a crosshair. If no image appears consider if your user permissions do not allow seeing images for that location.

5.3   Panning images

"Panning" is the default behaviour of the display when no tool is selected.
1. In BlomURBEX Viewer unselect any tool in the toolbar.
2. Click and hold the left mouse button in the view to pan.
3. Drag the image up, down, left, or right within the view, and finally release mouse.

5.4   Magnifying images

It is possible to zoom in for more detail or zoom out for more context information. Simply change the image's magnification by using the zoom buttons inside the views.

Zooming with the zoom bar in one view

1. Each view has a zoom bar with a "+" button on top and a "-" button on bottom. Click "+" button to increase the zoom level, or "-" to decrease the zoom level. There are 20 zoom levels available for the "continuous" or "Ortho" view mode (see below about view modes). There are 6 zoom levels available for the "photo by photo" or "Oblique" mode. The last two levels in "Oblique" mode are a resample of level 4.
2. Alternatively drag the level indicator up or down to increase or decrease any number of zoom levels. Every view in the layout has its own level indicator, so changes in this only affect the view that contains that level indicator.
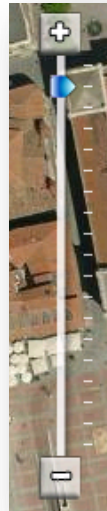
Zooming in or out with the mouse wheel in one view

Move the mouse wheel frontwards or backwards to zoom in or out in just one view.

Zooming to a extent in one view

1. Unselect any tool selected in the toolbar so the "Pan" default tool activates.
2. Press SHIFT key in keyboard.
3. Click with left mouse button in any view and hold pressed. Drag to draw a rectangle. A rectangle appears showing the extent selected. Release button at the ending corner.
4. Map centers and zoom to the best level zoom that contains the selected extent. This action only affects the view used.

5.5 Changing views

Initially each view in the layout has set an orientation, but it is possible to modify this selecting orientations orientation selector. In fact, it is possible to have the same image several times. For example, it is possible to use the dual view to have two times the same ortho image opened. It can be useful to have a master – detail view to study two distant buildings at the same time that are in the same photo. Each time an orientation is changed in a view this setting is saved so it will be used until changed again.

There are two types of view modes: "Ortho", that shows the images in a continuous mode, and "Oblique", that shows images one by one. In both modes it is possible to do "Pan" in the map endlessly. In the Oblique mode a new image is loaded in a seamless way when "panning" reaches the border of the current loaded image.

Oblique imagery shown in a "continuous" or "Ortho" mode may suffer some distortion due to the irregularities of the terrain model that affects the ortho-rectification process. In flatter terrains the distortion is lesser.

Tools are unselected when the view mode changes. Remember to select again the tool if using one when the mode is changed.

There are five types of orientations: "Ortho" orientation, that shows the image as an ortho-photo; "North", that shows the image looking from south to north; "South", from north to south; "East", from west to east; and "West", from east to west. To change the orientation click in the "O", "N", "S", "E" or "W" buttons in the upper left control to activate the "Ortho", "North", "South", "East" and "West" orientations, respectively.

The size of each view in the layout can be changed through the use of splitter bars between the views. Just move the mouse in the boundary of two views, and when the cursor changes, drag and drop the splitter to change the size of the views. Each time the size is changed this setting is saved in settings.

5.6   The "intelligent" behavior

At closer zoom levels, oblique rectified images show big distortion on the buildings, while at furthest zoom levels they do not offer better information than the ortho images.

Each view in the BlomURBEX Viewer is configured in an "intelligent" way so that any request that attempts to change the zoom level of the view will check if the view is displaying any orientation other than Ortho, and in this case decide what set of images should be displayed: ortho, oblique rectified or natural obliques.

5.7   Changing basemap ortho image

By default the ortho image shown as basemap is one from several images available in BlomURBEX server. These images are visible are certain resolutions, and among them are theses images:

- "satellite", with low resolution of the data. This source data is available in the furthest zoom levels (1 to 13), and contains Blue Marble and Landsat 7 imagery.
- "countryortho", imagery covering a whole country (or a region). This source data is available in the medium zoom levels (13 to 19), and contains imagery from several providers and from Blom.

As can be seen at certain zoom levels different sources coexist. It is possible to change what layers must be shown as baselayers. For that follow these steps:

1. Right click in any view and select "Edit baselayers…" option in the context menu. The "Configure baselayers" dialog opens.
2. For load different baselayers instead of the default baselayers, uncheck the "Use default baselayers" checkbox. This will enable the "Available baselayers" and "Selected baselayers" lists.
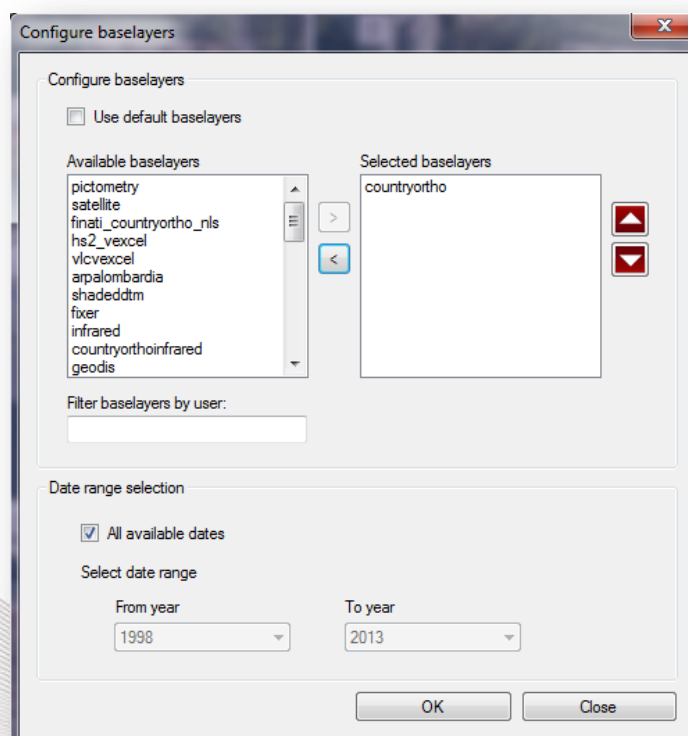
3. Select one or many layers in the "Available baselayers". Depending on the user agreement with Blom the layers should vary. Click in the "Add" button (>) to move that layers to the "Selected baselayers" list. To remove layers select them in the "Selected baselayers" list and click in the "Remove" button (<). Only layers in "Selected" list will be drawn.

4. Selected baselayers will be rendered following the order in the "Selected baselayers" list. Top in the list will be drawn last ones. To reorder the items in the list, select a layer and click in the "Up" or "Down" buttons.
5. To filter only the layers belonging to a user, type the username in the "Filter baselayers by user" textbox, and only layers available to that user will be shown in the list of all available layers.
6. For each baselayer the BlomURBEX server can provide different dates. To filter a range of dates for the images in the baselayer, uncheck the "All available dates" checkbox and select two years in the "From year" and "To year" combo-boxes. Only images in the selected baselayers that where captured during the period will be shown.
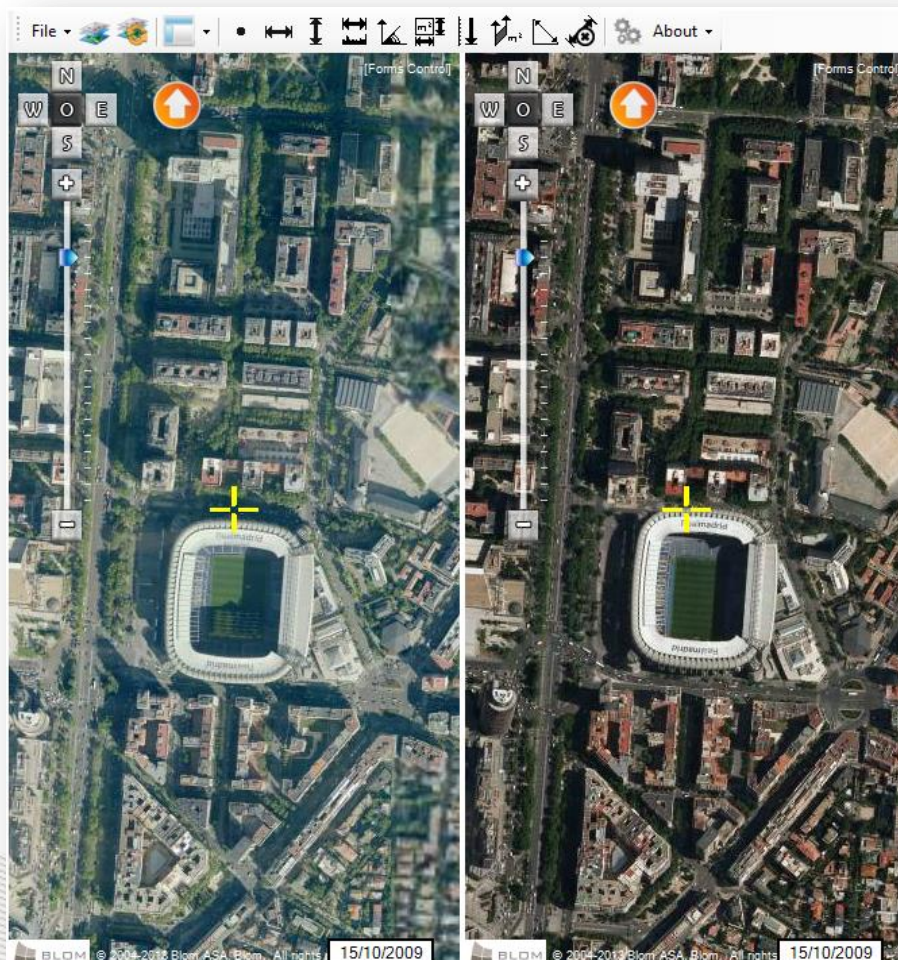
The snapshot above shows two different "baselayers" of the same date side by side in a Two view layout. The left is the default baselayer, and the right is the baselayer called "countryortho".

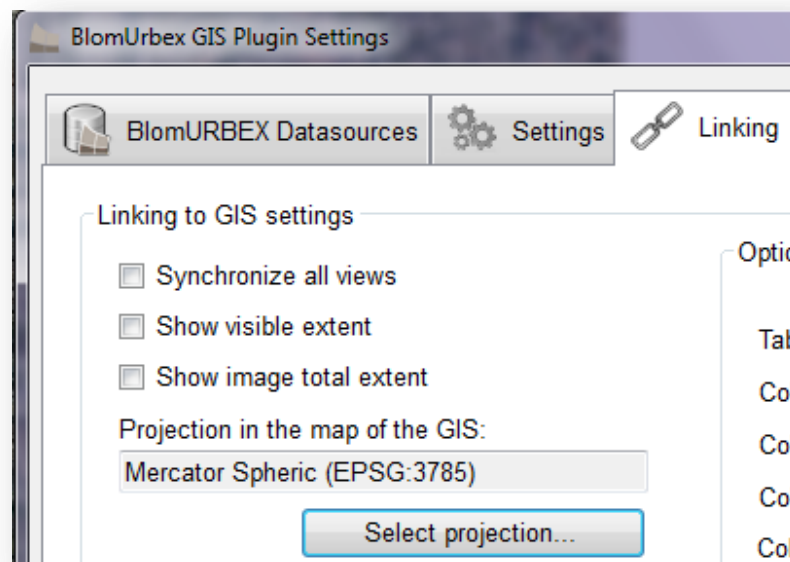## 5.8 Showing the visible and total extension in Mapinfo

It is possible to see the visible and total extent of the opened BlomURBEX images drawn in Mapinfo. To do this follow these steps:

1. In the BlomURBEX Viewer toolbar, click in the "Change Settings" button, to open the Settings dialog.

2. In the dialog select "Linking" tab.

3. Check the "Show visible extent" or "Show image total extent" checkboxes to show in Mapinfo the extent of the images in the opened map. Click Save changes in Settings dialog.
4. Modify the visible extent of BlomURBEX Viewer by panning or zooming in the current image, or requesting other image.
5. Now go to Mapinfo and click in the "Refresh image extents and cursor" in the plug-in toolbar each time it is needed to refresh the extens. Boundaries are drawn using a graphics temporary layer in MapInfo. By default visible extents are drawn in red and total extents in blue.

5.9   Synchronizing views

It is possible to synchronize the several views in the BlomURBEX layout, and synchronize them with the map opened in Mapinfo. Each time a view changes its location or the drawing in Mapinfo changes its location, all the rest change accordingly. To do this follow these steps:

To synchronize only several views with the Mapinfo drawing
1.   Right click in each view to sync and select the "Synchronized" option from the context menu. Only the views that show the "Synchronized " option checked will be sync.

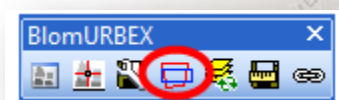To synchronize all the views with the Mapinfo drawing
2.   In the BlomURBEX Viewer toolbar, click in the "Change Settings" button, to open the Settings dialog.

3.   In the dialog select "Linking" tab.
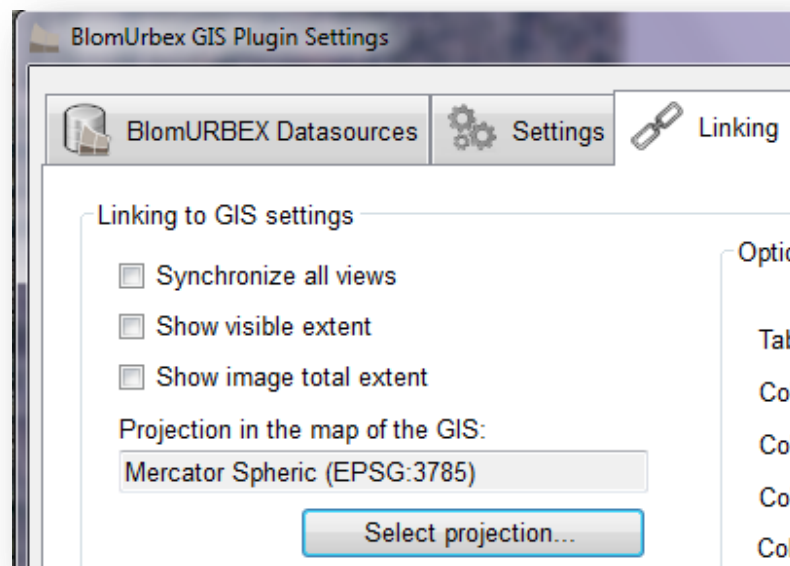
4.   Check the "Synchronize all views" checkbox. The "Synchronized" option of the views is ignored and all the views in the layout will stay in sync between them and with the Mapinfo drawing.
5.   Now go to Mapinfo and click in the "Sync with viewer" button in the plug-in toolbar each time the location of the BlomURBEX main view changes. The Mapinfo map will be refreshed to show that location.

5.10   Seeing historical images from different years

It is possible to show imagery for different years in each view, making easier for user to follow the changes occurred in a spot of the city. To do this, follow these steps:

1. Right click in a view and select the "Datefilter" option in the context menu. A textbox is shown. Type a valid date range, as two years separated by hyphen. Type Enter to save the filter. Now the view will show only images captured during the period. If no image was captured then the view will show nothing.

2. To reset the filter to the default, that is to show the last available image, repeat step 1 but left the textbox empty and press Enter.
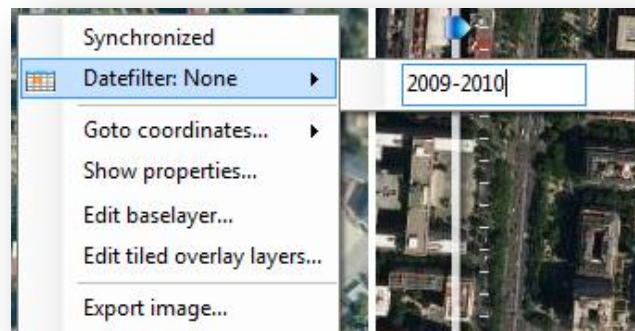
Above both views of Eiffel tower from 2008 and 2009

6   OBTAINING IMAGE INFORMATION

To obtain the information about the current opened image, right click in any view and select the "Show Properties" option. A message box appears with the extent information, the date of capture and the orientation of the image. The coordinates are in the projection defined in the Settings dialog as follows:

1. In the BlomURBEX Viewer toolbar, click in the "Change Settings" button, to open the Settings dialog.
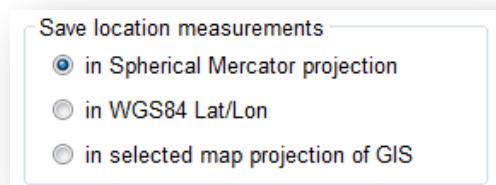
2. In the dialog select "Linking" tab. Select the desired projection in the "Save location measurements" groupbox.

Save location measurements
- in Spherical Mercator projection
- in WGS84 Lat/Lon
- in selected map projection of GIS

3. Click "Save changes" and dismiss the Settings dialog. Now use the "Show Properties" option and the coordinates will be in the selected projection.

BlomURBEX image properties

Image Size: 4872x3248 (pixel)

Full extent polygon: [Mercator Spheric]
Upper Left Shot Corner: : -410853.746479164, 4932527.64292124
Upper Right Shot Corner: : -409761.924913464, 4932527.64292124
Lower Right Shot Corner: : -409761.924913464, 4931483.40643669
Lower Left Shot Corner: : -410853.746479164, 4931483.40643669

Visible extent polygon: [Mercator Spheric]
Upper Left Shot Corner: : -410760.149133, 4932532.268446
Upper Right Shot Corner: : -410458.982934, 4932533.466695
Lower Right Shot Corner: : -410432.577944, 4931670.771366
Lower Left Shot Corner: : -410696.608231, 4931670.024927

Image Orientation: North
Image Shot Date & Time: 18/07/2009 0:00:00

7   USING THE MEASUREMENT TOOLS

BlomURBEX Viewer offers various tools for measuring features visible in images. For example, it is possible to measure the distance between two points, the elevation of the terrain, building heights, bearing, area, perimeter, the coordinates of a point, etc.

Before using the measurement tools, be sure that the unit of measure is set as desired.

7.1   Changing units of measure
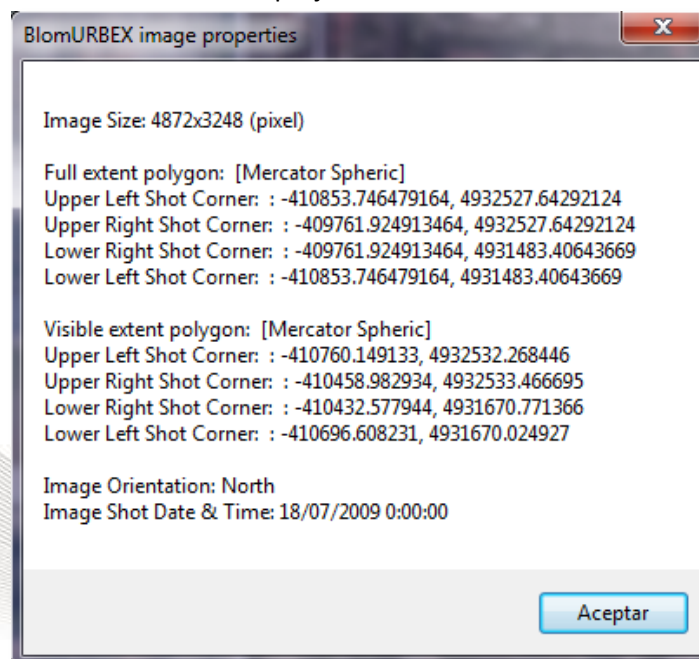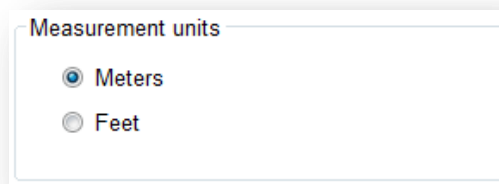
To change units of measure:
1. In the BlomURBEX Viewer toolbar, click in the "Change Settings" button, to open the Settings dialog.

2. In the dialog select "Settings" tab. Select the desired units: Meters or Feet.

3. Click "Save changes" and dismiss the Settings dialog.

7.2   Viewing the coordinates of a location

Use the Location Tool to determine the location (the coordinates) of an object in an image both in ortho or oblique views.

To determine the location of an object:
1. In BlomURBEX Viewer click the Location Tool.

2. Click the desired location on the image.
3. The point's coordinates appear drawn in the view. If the projection selected in the Settings dialog is not Spherical Mercator, the same coordinates will be seen in both systems, Spherical Mercator and the selected one, in the desired units, meters or feet.

> For Oblique images, remember to click near the base of buildings for more accurate coordinates.

7.3   Measuring squared perimeter or distance

Use the Distance Tool to measure perimeter—the distance around the outside edge of an object or distances both in ortho or oblique views.

To measure perimeter by using a parallelogram or measure distances:
1. Click the Distance Tool.

2. Starting with one corner of the object, click with the left mouse button.
3. Click again for each new vertex. The outline of a polyline appears as new vertexes are added. In oblique mode take in mind that a workaround to the server must be done in each vertex and the measure takes longer.
4. When the polyline surrounds the shape being measured or distance being measured, double click with left mouse button.
5. The partial measurements and total length appears drawn in the view.

7.4   Measuring ground length

Use the Ground Length Tool to measure a distance taking account of the relief of the terrain.

To measure a ground length:
1. Click the Ground length Tool.

2. Starting with one point in the view, click with the left mouse button.
3. Click again for each new vertex. The outline of a polyline appears as new vertexes are added. In oblique mode take in mind that a workaround to the server must be done in each vertex and the measure takes longer.
4. When the polyline surrounds the distance being measured, double click with left mouse button.
5. The partial measurements and total length appears drawn in the view. The distance is calculated using heights available in BlomURBEX server.

## 7.5   Measuring bearing

To measure bearing:
1. Click the Bearing Tool.

2. Click with the left mouse button on the starting point.
3. Click with the left mouse button on the ending point in the direction you want to measure the bearing of. The measurement appears drawn in view.

Use the mouse to draw one line to measure bearing both in ortho or oblique views. Where start drawing the line is important, as shown in the following illustrations:
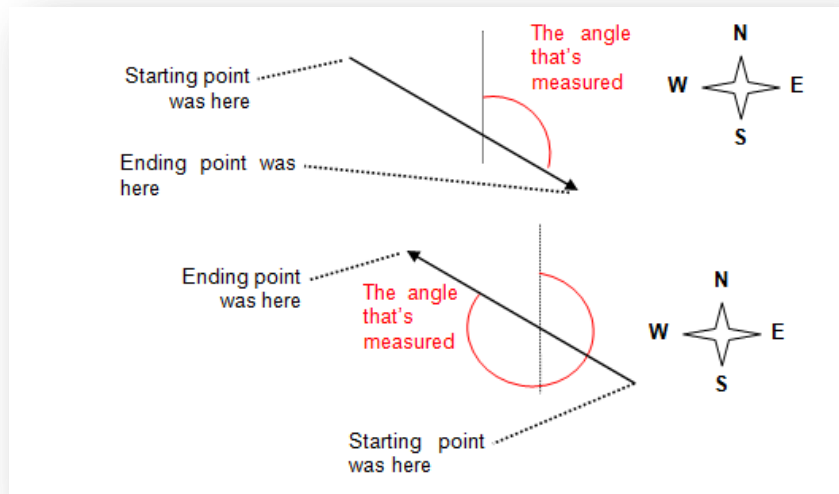
7.6   Measuring area

The Area Tool lets to measure the area of any linear shape both in ortho or oblique views. After the perimeter of the area to be measured is outlined, the area measurement appears in view.

To measure the area of any straight-sided shape:
1.   Click the Area Tool.

2.   Click in the display at the desired starting point.
3.   Click again for every new vertex of the area. A polygon that returns to initial point is drawn automatically.
4.   When outlined the entire perimeter, double click in the last vertex.

7.7   Measuring height

Use the Height Tool to measure the height of an object in an Oblique image. (Because orthogonal images are captured straight down, the Height Tool doesn't apply to the "continuous" or "Ortho" view mode.)

To measure height:
1. Click the Height Tool.

2. Click with the left mouse button on a point at the base (where it meets the ground) of the object we want to measure the height of.

> Important: Be sure to measure height by starting at ground level and moving upwards. If the ground level starting point is not seen, then estimate its location.

3. Move the mouse upwards and click a new vertex at the ending point.

Finish measuring here.

Start measuring here.

4. The measurement appears drawn in view.

7.8   Measuring elevation

Use the Elevation Tool to measure the elevation (height above sea level) of a point in an image.

To measure the elevation:
1. Click the Elevation Tool.

2. Click the point whose elevation to measure.
3. The measurement appears drawn in view.

7.9   Measuring facade area

Use the Facade Area Tool to measure the area of a facade.

To measure the area:
1. Click the Facade Area Tool.

2. Click in each vertex of the facade with a left click and double left click in the last vertex.
3. The measurement appears drawn in view.

7.10   Measuring diagonal length

Use the Diagonal Length Tool to measure the diagonal of a facade. This tool is very useful for fireman analysis of needed stairs to access buildings.

To measure the diagonal:
1.   Click the Diagonal Length Tool.

2.   Using always left mouse button, click in the first vertex in base of the building, then click on the second vertex in the base, an then click on the top of the building. When selecting the top of the building the tool will constrain the direction in the vertical.
3.   The measurement appears drawn in view.
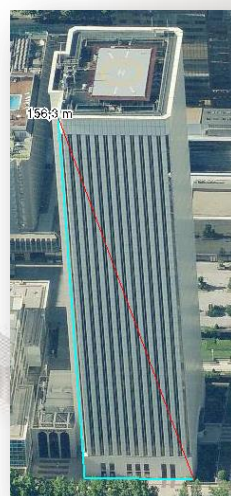
7.11 Clearing measurements

Use the Eraser Tool to clear measurements in the map display.

To clear measurements:
1. Click the Eraser Tool.

2. The measurements are removed in all available views.

8   PRINTING IMAGES

BlomURBEX Viewer let print all the views opened to the selected printer, setup the page options and preview the printing, along with the image properties if they were activated in the settings dialog. Before printing, scroll or pan the image so that the portion we wish to print is visible in the display. Also resize the views with the splitters and the size of the BlomURBEX Viewer window. The visible portion of each image, and with the exact pixel size, will be send to printer.

8.1   Printing images

1. To send all the current views to the printer with the current settings click the File > Print All Views…. Each view in the layout is printed in different page with the image information activated in settings.
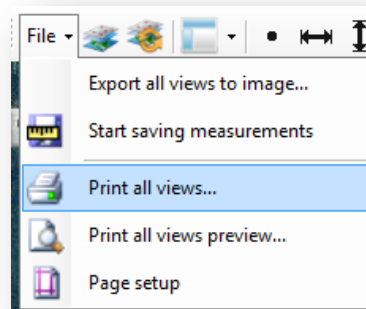
2. To send only one view to the printer with the current settings right click in a view an select "Print image…" option in the context menu. Only the view clicked is printed.

If the image information is longer than the page space, it will be cropped. In this case, try reducing the size of the BlomURBEX Viewer or the view, or limit the amount of information to print in settings dialog, as explained below.
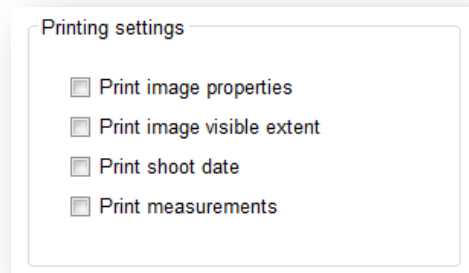
8.2   Changing print settings

To change the printing settings:
1. In the BlomURBEX Viewer toolbar, click in the "Change Settings" button, to open the Settings dialog.

2. In the dialog select "Settings" tab. In the "Printing settings" groupbox check or uncheck the options wanted.
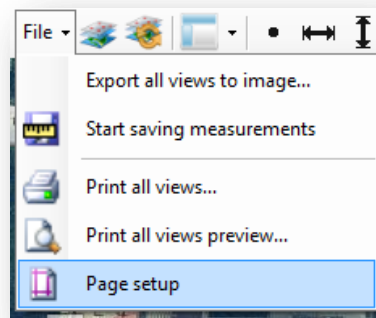
3. Click "Save changes" and dismiss the Settings dialog.

8.3   Page setup

To change page settings:
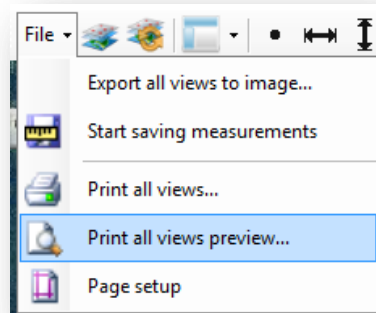1. Click the File > Page setup menu.

2. The Page setup dialog opens. Modify the page margin, orientation, etc. as desired. Click OK to accept changes.
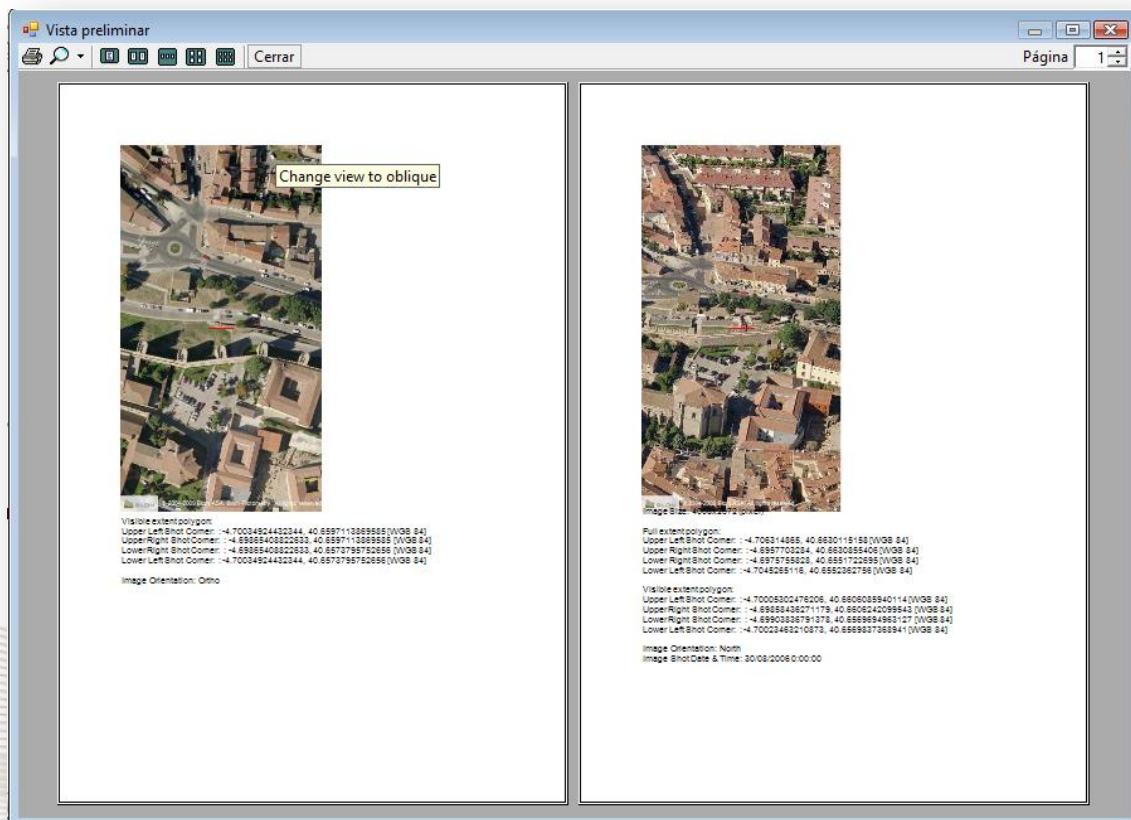
8.4   Print preview

To preview the print:
1. Click the File > "Print all views preview" menu.

2. The Print preview dialog opens. Click in the options to see the print at different zooms o layouts. Also it is possible to print clicking in the Print button. The dialog can be resized to full screen.

The image shows the preview of a dual view layout. Each view and its properties are print in different pages.

9   EXPORTING IMAGES

9.1   Exporting all visible views

The BlomURBEX Viewer "Export all views to image" menu lets exporting the visible extent of the active views to a set of JPG files.

To export all current views to images:
1.   Pan in the views to display the extent desired.
2.   Click the "File > Export all views to image…" menu.
3.   In the Save as dialog that opens introduce the path and filename for the file.

The extracted image or images are saved with the filename specified. If the BlomURBEX layout shows several views, then several files will be created and all the files will be suffixed with a view number and orientation. Also, if a view is in ortho mode, a world file (JGW) is saved for easy integration of the image in other GIS packages.
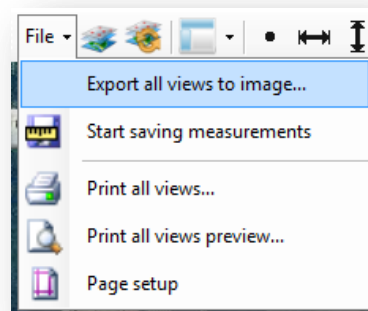
To export one view to an image:
1.   Pan in any view to display the extent desired.
2.   Right click the "File > Export image…" option in the context menu.
3.   In the Save as dialog that opens introduce the path and filename for the file.
4.   The extracted image is saved with the filename specified, and if it is an ortho image, a world file (JGW) is also saved.

9.2   Projection of the extracted ortho images

The projection of the extracted ortho images are "Spherical Mercator", the projection labelled by EPSG as 'Popular Visualisation CRS / Mercator' in March 2008 with code number 3785..
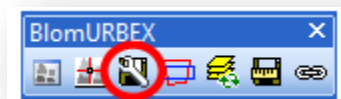
10   SAVING MEASUREMENTS

BlomURBEX Viewer is able to notify when the user has made measurements in order to store this measures into any opened table in Mapinfo.

10.1   Setting measurement savings

To activate the measurement storage, it is needed to complete two one-time setup tasks. It is needed to specify some options about the place where store the measurements, and some options about the units and the projection to use (in the case the measurements are locations).

To specify the options regarding the place to store measurements:
1. It is needed to have any map opened in Mapinfo, with at least one layer in the map where to store the measurements.
2. Click in the "Refresh saving options" button in the plug-in toolbar to ensure that the BlomURBEX viewer obtains the information about current layers (tables) opened.


3. In the BlomURBEX Viewer toolbar, click in the "Change Settings" button, to open the Settings dialog.

4. In the dialog select "Linking" tab. In the "Options for saving measurements" groupbox select the options wanted.
5. Select a table for saving measurements from the Table dropdown list. Only the tables of the layers available in the active map in MapInfo and the stand-alone tables opened in MapInfo are shown. If the list of tables shown do not match current list of available layers in the MapInfo map window, to sync both lists exit the settings dialog with Cancel, and use again the button "Refresh saing options" explained above. Any time this tool is used the list of tables is refreshed, so use it again on the map after made any change in the MapInfo interface (as changing the active map window, or modifying the layers) to refresh settings lists.
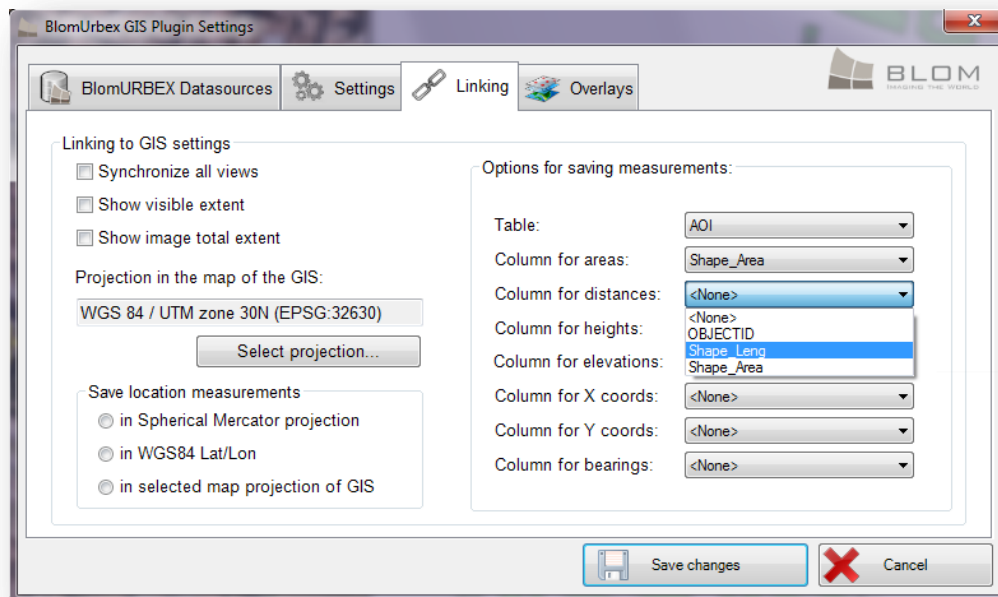
6. Select a field for each type of measurement to save from the dropdown lists. It is possible to store seven different type of measurement. The table summarizes the relation between the BlomURBEX Viewer tools and the fields used to make the savings.

In BlomURBEX Viewer the tool used is ...	In Mapinfo measurements are saved in the field selected in dropdown...
▦▯	Column for areas
↔	Column for distances
↕	Column for heights
⇊	Column for elevations
•	Column for X coords and Y coords
⟋	Column for bearings

7. To store only some measurements, select <None> for those measurements in the dropdown lists.

To specify the options regarding the units and the projection to use in locations:
1. In the "Settings" tab of "Settings" dialog, in the "Measurement options" panel, select the desired units, meters or feet. The values will be stored in the units selected.

---

2. In the "Linking" tab, in the "Save location measurements" panel, choose "in Spherical Mercator projection" for storing location data in Spherical Mercator meters, choose "in WGS84 Lat/Lon" for storing location data as longitude / latitude in the WGS84 spheroid, or more usual, use "in selected map projection of GIS" for storing location data in the projection of the current map in Mapinfo. This last projection can be selected in the selector that is above the panel in the same "Linking" tab. This setting only affects the Location tool.
3. Click "Save changes" to save settings.

10.2   Starting and stopping save sessions

In BlomURBEX Viewer it is possible to start, pause and continue the savings through an option.
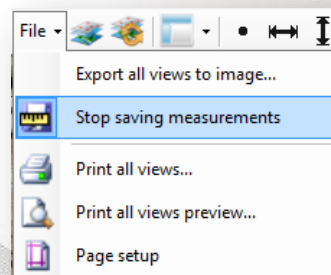
To start a save session:
1. Click in the "File > Start saving measurements" menu if it is unchecked. The menu will toggle to a checked state and measurements will be stored (if fields were correctly set).
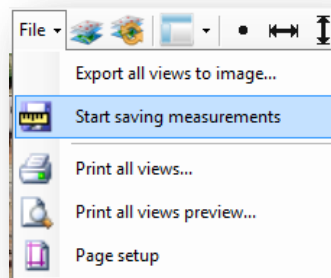
To pause a session:
2. Click in the "File > Stop saving measurements" menu if it is checked. The menu will toggle to an unchecked state and measurements will be paused.

10.3   Procedure for saving measurements

The procedure for saving measurements is this:

1. Ensure that the current active map in MapInfo has a layer that matches the table selected in the BlomURBEX Viewer saving settings, or that a stand-alone table is opened that matches the table selected in BlomURBEX settings. Ensure that the fields selected are in this layer or table. If the layer or table is not present no saving will occur. If a field is not present, this field will be ignored. Update anytime the settings to match them with the active map in MapInfo or stand-alone tables opened in MapInfo.

2. Ensure that the "Start saving measurements" menu is checked so the text in the menu is now "Stop saving measurements".

3. Using the selection tools of MapInfo, select one or several map features or table records in the layer or table to update. BlomURBEX Plug-in only stores measurements in existing feature or table records, so create new records or features at your convenience prior to store measurements, and then select them.

4. Now in BlomURBEX Viewer do a measurement as described above in this manual. The values are saved internally.

5. Now in Mapinfo click in the "Save last measurement" in the plug-in toolbar. The last measurement made in BlomURBEX Viewer will be sotred in the selected features in the map (in the layer and field selected in settings).

6. Continue this way with other features or records.
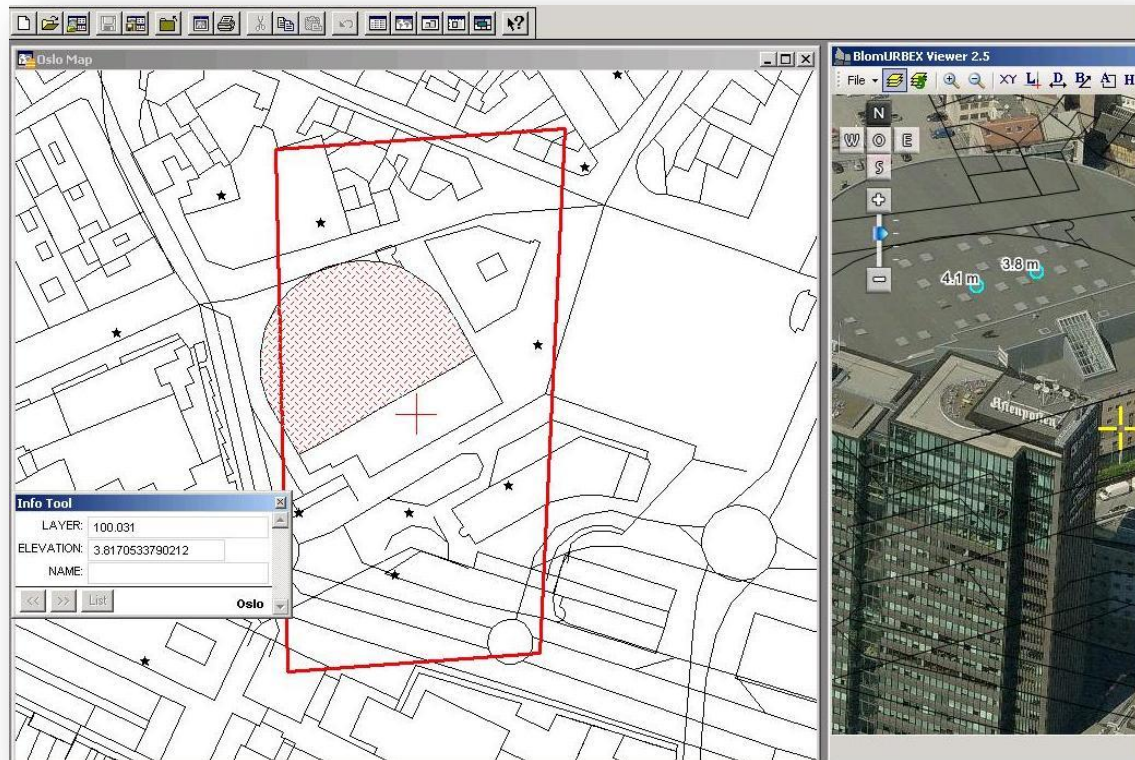
MapInfo showing the table of a buildings layer. A building is selected and elevation is obtained from BlomURBEX web services through the BlomURBEX Plug-in for MapInfo.

11 OVERLAYING TILE RASTER DATA

BlomURBEX Viewer is able to overlay tile raster data from BlomURBEX server, both in "Ortho" and "Oblique" modes. In next chapter is explained how is possible to overlap also local vector data loaded in Mapinfo. Both tile raster layers and local vector layers can be overlapped at the same time over the BlomURBEX Viewer. They all are treated as layers and drawn on top of the basemap imagery.

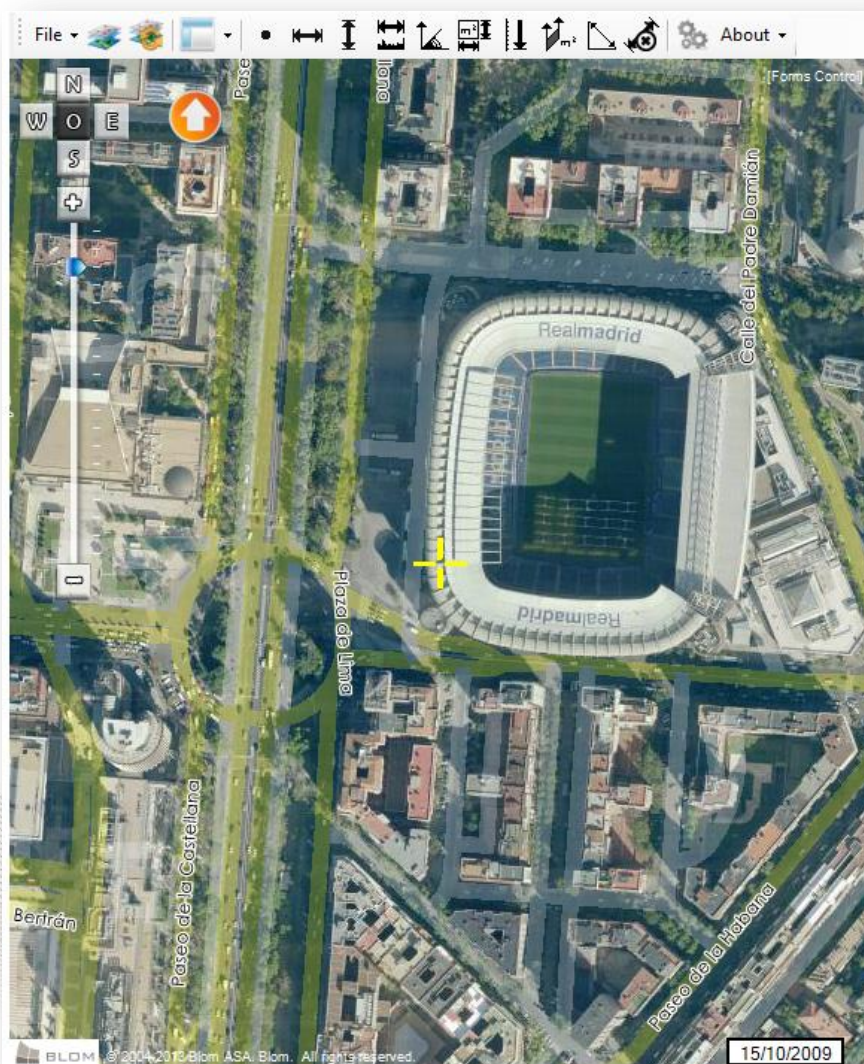### 11.1 Activating and deactivating tiled raster overlays

To activate or deactivate the raster overlays follow these steps:

1. Right click in any view and select the option "Edit tiled overlay layers…" from the context menu. The "Configure tiled overlay layers" opens.
2. The "Available tiled overlay layers" list shows the names the available overlay layers in the server. Select one or several from the list and press the "Add" button to add them to the "Selected tiled overlay layers" list. Only layers in thislist, and in the order shown, will be rendered in the view on top the base layer.
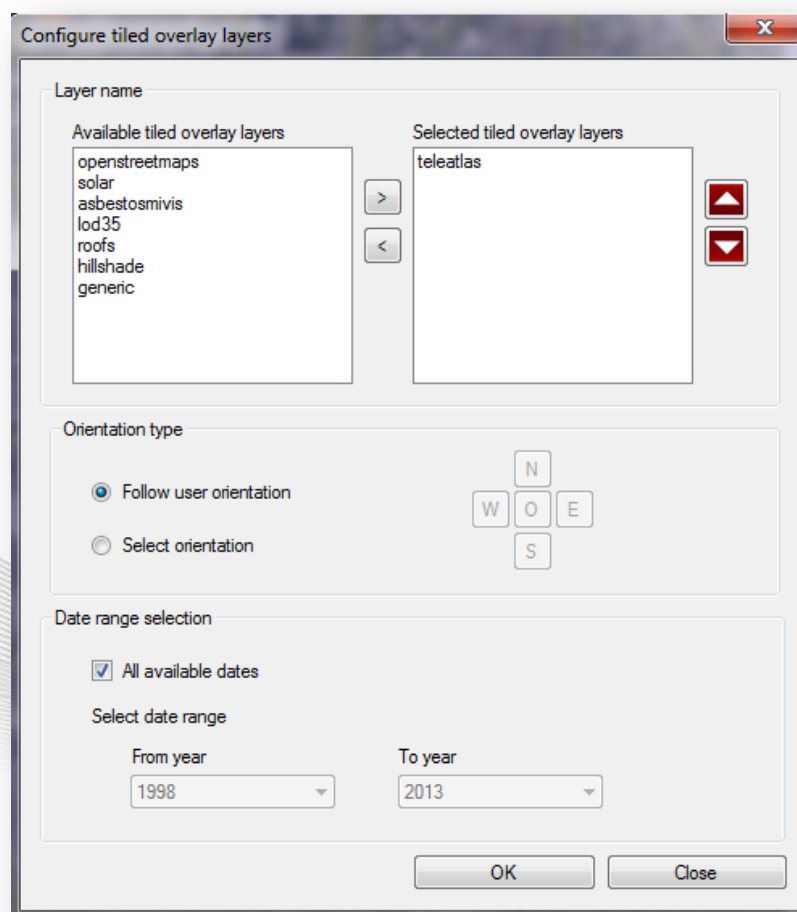
3. To change the drawing order select one layer in the "Selected tiled overlay layers" list and press in the "Up" or "Down" buttons.
4. Select the "Follow user orientation" radio button to overlay in any orientation of the view. Select "Select orientation" radio button to filter which orientation will have overlays. In this case press in any orientation button and it will be marked in orange.
5. For overlay layers the BlomURBEX server can provide different dates. To filter a range of dates for the images in the overlay layers, uncheck the "All available dates" checkbox and select two years in the "From year" and "To year" combo-boxes. Only images in the selected overlay layers that where captured during the period will be shown.
6. Click OK to proceed and save changes.

Tile raster overlay with TeleAtlas streetmap

12   OVERLAYING VECTOR DATA

BlomURBEX Viewer is able to overlay vector data from Mapinfo on top of BlomURBEX imagery, both in "Ortho" and "Oblique" modes.

### 12.1   Activating and deactivating vector overlays

To activate or deactivate the vector overlays click in "Overlay vector layers" button in the

BlomURBEX toolbar . This setting is not saved for better performance initialization. BlomURBEX Viewer always start with the setting uncheck. It is needed to set it explicitly in each BlomURBEX Viewer session.

> Overlying on top of oblique imagery may be a long time operation. Be patient when overlaying a big number of features over oblique images. Read below for tricks to improve performance.

12.2   Refreshing vector overlays

When Overlay option is activated all the existing layers in the Mapinfo active map window are added to BlomURBEX views. If a new layer is added or any feature is modified in its geometry after activating the Overlay option, these changes are not shown immediately. To reflect these changes is needed to click in the "Reload overlays" button in the BlomURBEX toolbar inside Mapinfo.
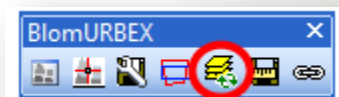

(Ignore the "Reload overalys" button inside the BlomURBEX Viewer, , this button is used only in plug-ins for other GIS packages).
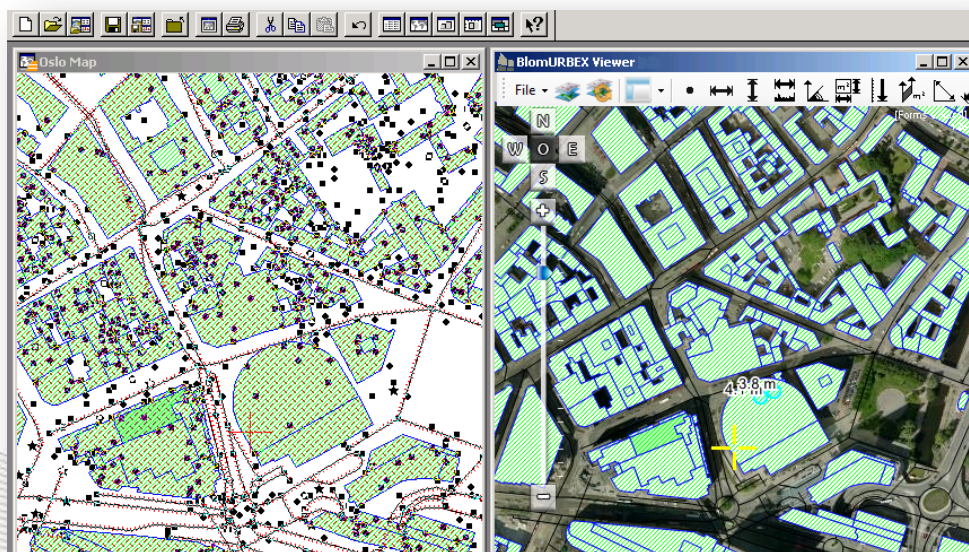
> When overlaying vector data in oblique imagery, remember that vertexes of the geometries should match with the imagery at the ground level, not at the roof level. That is the reason of the apparent offset seen when overlapping over oblique imagery.
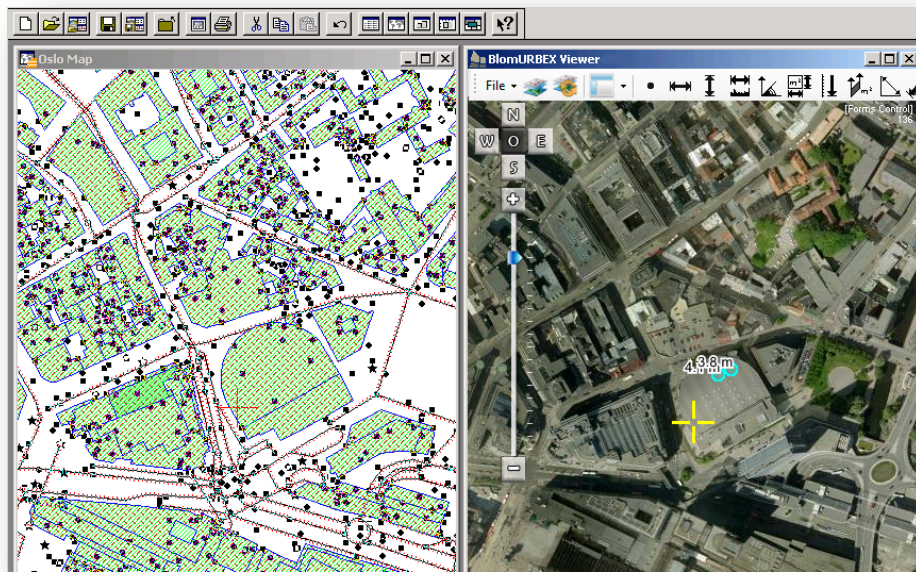
Before refreshing Vector layer

After refreshing Vector layer

The "Refresh overlays" function cleans all the previous overlays, adds again the layers to BlomURBEX viewer and redraw again the vector data. Each time a change is made to the Mapinfo map, as adding new layers or features, or modifying any feature in its geometry, these changes are not shown immediately. It is needed to re-click again the "Refresh overlays" button.

12.3   Overlay and performance considerations

To overlap geometries faster, a combination of requests to BlomURBEX server and local interpolations is done. It is possible to adjust the precision of the interpolations.

For that, follow these steps.
1. Open Settings dialog.
2. Select the Overlays tab.
3. The amount of points used for the interpolation determines the accuracy. It is possible to use no less than four points and no more than 400 points. Change this clicking up or down the "Points of interpolation" textbox. More points interpolate more accurately but are slower. Default is 100.
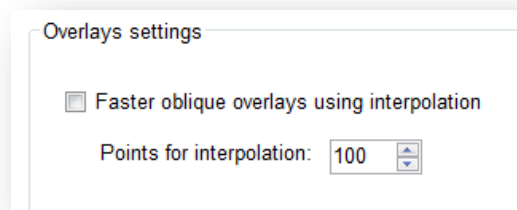
When Overlay option is activated only visible features inside the visible extent are sent from Mapinfo to BlomURBEX Viewer and rendered on top of BlomURBEX imagery. Try to limit the amount of features to be sent or the BlomURBEX Viewer performance will decrease when overlapping imagery. To limit the number of features follow this advices:
- Hide in Mapinfo those layers that are not relevant.
- Zoom in inside "Ortho" BlomURBEX views so the visible extent contains a small number of features. Only features that fall inside the visible extent are overlaid. The zoom level is not a consideration in "Oblique" mode.

12.4   Symbology limitations

When rendering overlays BlomURBEX Viewer supports both types of MapInfo styles: the internal styles defined for each feature or the override style for the layer. If a override style is selected for the layer, then that style is used. If not, then the internal style defined for each feature is used. If no style is defined for the feature the default style is used.
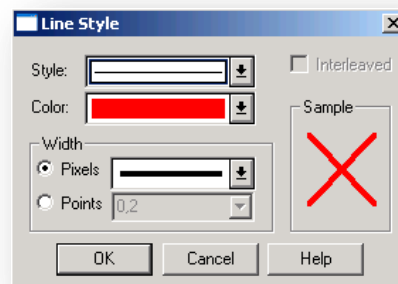
The BlomURBEX Viewer has less style properties than Mapinfo. These are the limitations of the current version:
- Points are shown always as circles, but the size and color are correctly chosen. Outline color is always black.
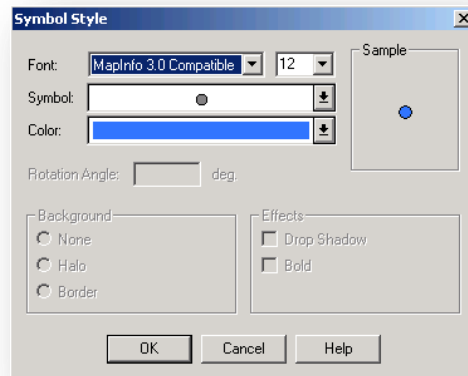
- Polylines are always shown as solid lines, but the width and color are correctly chosen. Width must be in pixels.

- Polygons are always shown as solid filled polygons with some transparency, but fill color and outline color are correctly chosen. Fill color is the one selected in the Foreground dropdown box when Pattern is Solid, or the one selected in Background dropdown box when Pattern is other.
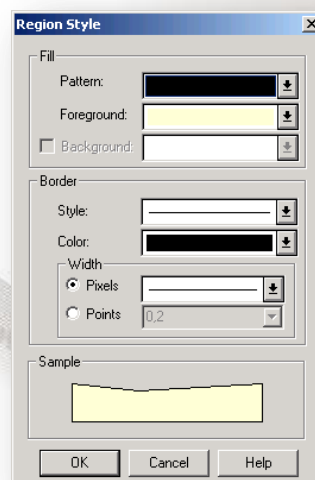
13 ADDING BLOMURBEX TO MAPINFO AS WMS LAYER

BlomURBEX offers a WMS (Web Map Service) service to allow access to the ortho images and the ortho-rectified obliques (oblique imagery shown in an pseudo-ortho mode, projected over the ground). This WMS follows the directives and OGC's regulation. This protocol is a service of publication of the cartography across Internet.

The service gets a request from a client specifying the extent and size of the required image and returns the requested raster image. This raster image can be ortho view or any of the rectified oblique views.

The service requires an HTTP request with a few parameters, normalized by OGC, which define the request. These parameters are: the service, the version, the type of request, the system of spatial reference, the coordinates of the area that define the spatial area of the request, the size of the image of response, the format of image, the layers, the transparency, etc.

This manual explains how to access BlomURBEX WMS services for MapInfo Professional 10.0 and above.

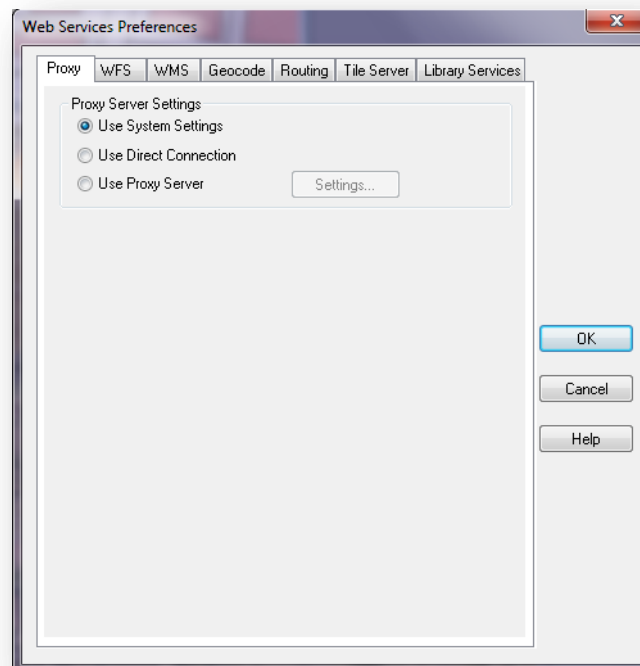### 13.1 Settings up BlomURBEX WMS services in Mapinfo

1. Open Mapinfo.
2. By default a toolbar named "Web services" is opened. If not open it.
3. Click the "Web Services Preferences".
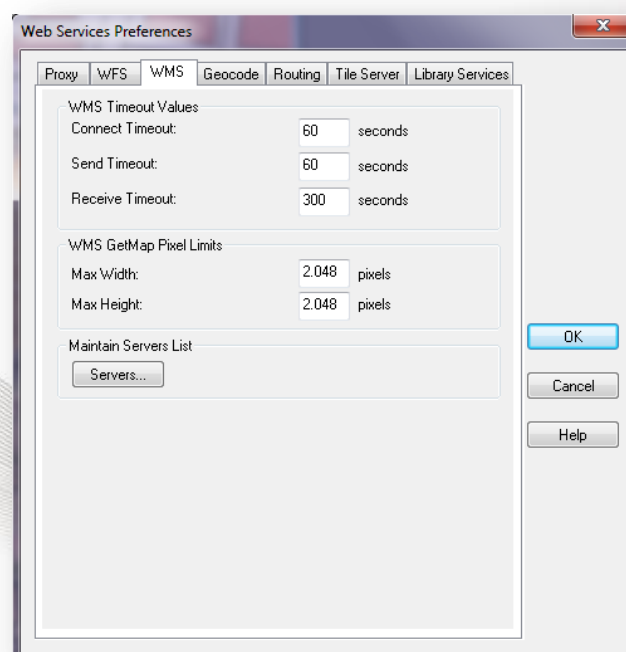

4. The "Web Services Preferences" dialog opens. In the Proxy tab select the correct settings for your Internet connection.
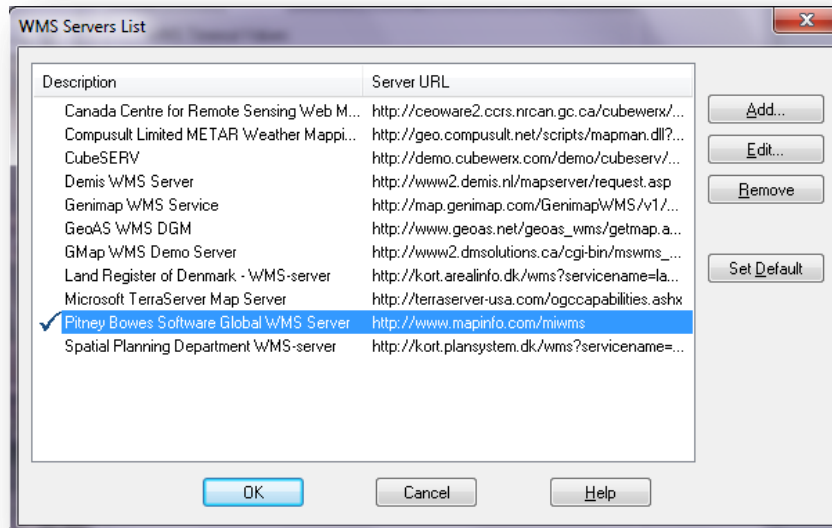
5. In the WMS tab leave the default timeout values and pixel limits. Click in the "Servers..." button.

6. The "WMS Servers List" dialog opens. Click the Add button.

7. The "WMS Server Information" dialog opens. In the "Server URL" textbox type the following URL: http://www.blomURBEX.com/v02/GetMap?usertoken=<your user token>&VERSION=1.1.1
8. where <your user token> should be the string with the user token. For example, if the usertoken is FDLKKFJSLKFS, then the URL will be:
9. http://www.blomURBEX.com/v02/GetMap?usertoken=FDLKKFJSLKFS&VERSION=1.1.1
10. Type in the Description textbox any description as "Blom URBEX Server". Finally click OK.
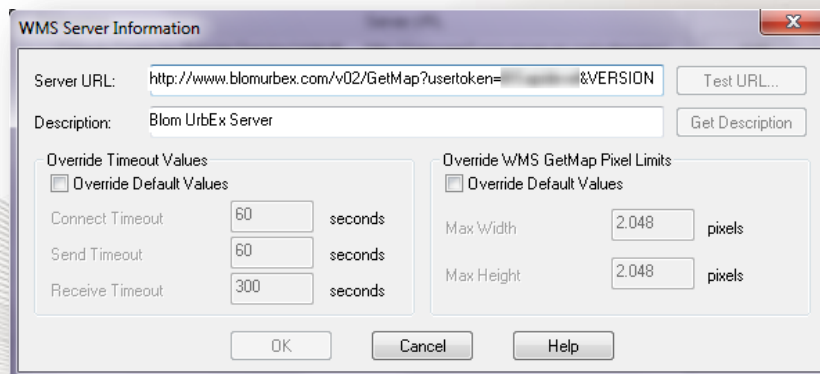
11. The new BlomURBEX server is added to the list of servers of the "WMS Servers List" dialog. Select it in the list and click "Set default" to make it the default server. Finally click OK to dismiss the dialog.
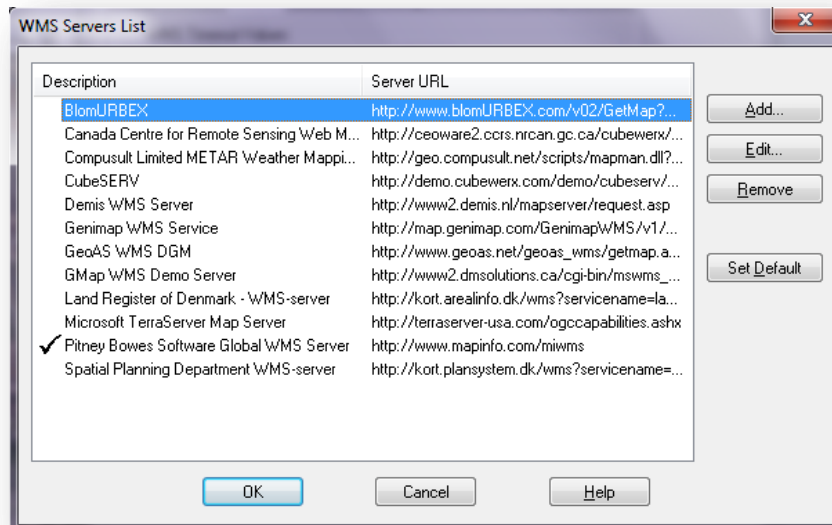
12. Finally click OK in the "Web Services Preferences" dialog to accept changes.

13.2   Adding BlomURBEX imagery as WMS ortho layer in Mapinfo

Follow these steps.
1. Start MapInfo Professional if it is not.
2. Add some data tables to a new MapInfo map. Data can be in any vector format supported by MapInfo, and in any projection supported by MapInfo. MapInfo will use the projection of the first layer added as the map projection.
3. In the "Web services" toolbar click in the "Open WMS Table button".

4. The "Open WMS Table" dialog opens. In the WMS Server dropdown box ensure "Blom URBEX Server" (or whatever name description we typed for the BlomURBEX server previously) is selected. Select the "Ortho Images WGS84" layer in the WMS Layers list below the "Maps > Maps WGS84" group layer. There are five layers available: Ortho Images WGS84, North Images WGS84, South Images WGS84, West Images WGS84, and East Images WGS84.
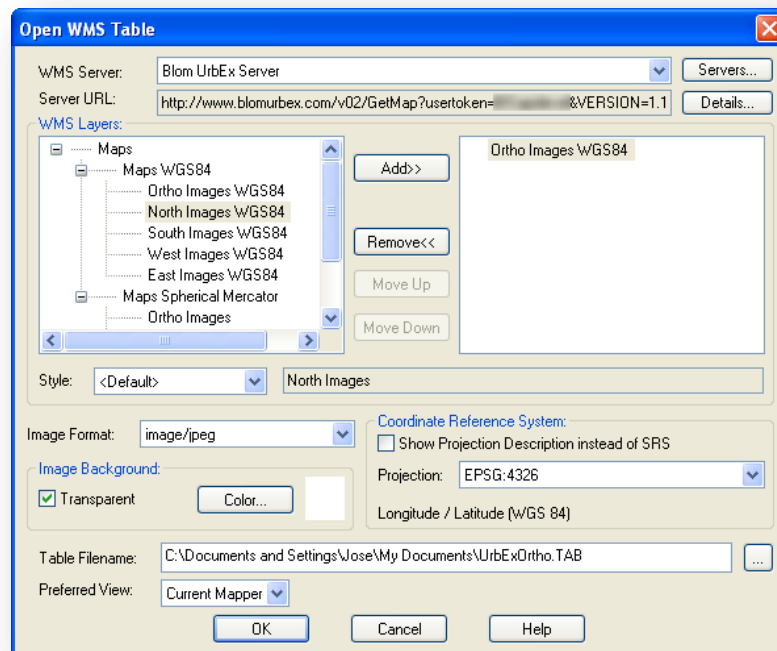
It would be better to select any of the layers available under the "Maps > Maps Spherical Mercator" group layer, because these layers are returned faster from the server. But current release of MapInfo Pro does not support the Spherical Mercator projection defined as EPSG: 3785, so for now ignore that layers.

5. Once one of the WGS84 layers is selected click Add to add it to the right list of layers to request. Leave the Style dropdown box with the <Default> value. Leave the Image format dropdown box with the default "image/jpeg" value. In the Projection dropdown box select the EPSG: 4326 projection as shown in the figure. Type "URBEXOrtho.TAB" as file name in the Table filename textbox instead of the default Untitled.TAB. Leave the rest with default values and select "Current mapper" in the preferred view dropdown box. Finally click OK to create a TAB file in the selected location with a link to the server and add that TAB file as a layer to the current mapper. After some seconds the BlomURBEX ortho layer will be shown under the rest of the map layers. If a "ERROR Unauthorized" message appear you should consider if the extent requested is too big (read below) or if your usertoken do not authorize to see the current map coordinates.
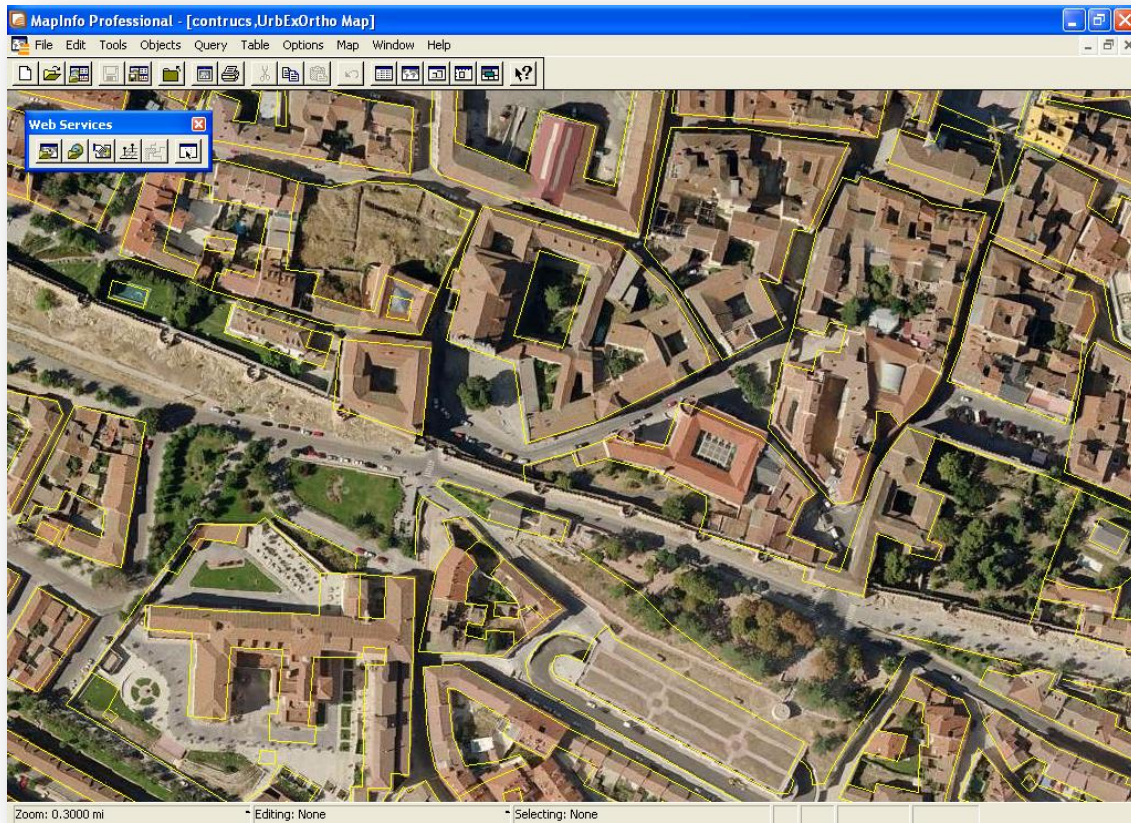
> Once a TAB file is saved with the BlomURBEX layer config, to add the layer to other maps it is not necessary to use again the "Open WMS Table" button. Instead, open that TAB file as any other TABs.

13.3   Adding BlomURBEX imagery as WMS ortho-rectified oblique layer in MapInfo

Follow these steps:
1. To add the North, South, West and East ortho-rectified oblique layers from BlomURBEX, follow the steps 1 to 4 in the previous section.
2. In the "Open WMS Table" dialog, select any previous layer added in the right list and click "Remove" to clear all the list.
3. Select in the WMS layers list any of the North Images WGS84, South Images WGS84, West Images WGS84, or East Images WGS84 layers. Be careful to select only one layer at a time. Click Add to add the layer to the right list. Leave the Style dropdown box with the <Default> value. Leave the Image format dropdown box with the default "image/jpeg" value. In the Projection dropdown box select the EPSG: 4326 projection as shown in the figure. Type a name as filename

in the Table filename textbox instead of the default Untitled.TAB. This way each BlomURBEX layer will be configured in different TAB files. Leave the rest with default values and select "Current mapper" in the preferred view dropdown box. Finally click OK to create a TAB file in the selected location with a link to the server and add that TAB file as a layer to the current mapper. After some seconds the BlomURBEX ortho layer will be shown under the rest of the map layers. If a "ERROR Unauthorized" message appear you should consider if the extent requested is too big (read below) or if your usertoken do not authorize to see the current map coordinates.
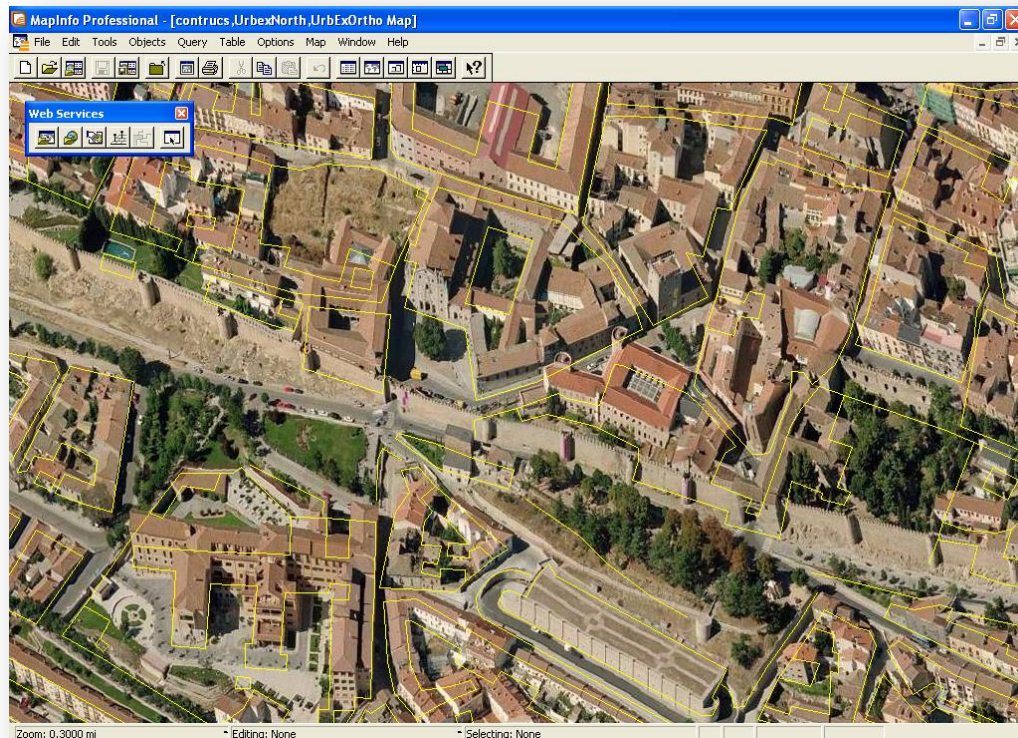
This figure shows the North ortho-rectified image layer.
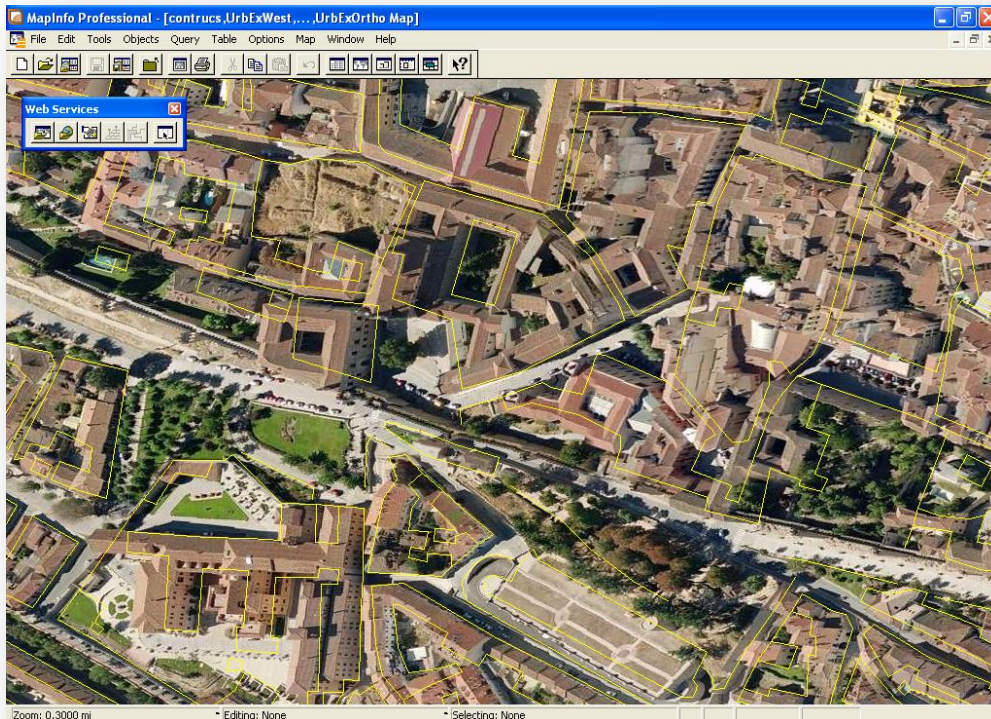
This figure shows the West ortho-rectified layer as is rendered by default.

4. As you can see from previous snapshot, the West, East and South orientations show the imagery by default in a weird way. But this is correct. These orientations are shown this way when the map has the north upwards. To render the map in a kinder way the map should be rotated. Follow the next steps for these cases.

5. To rotate the map a free MapInfo tool will be used. In MapInfo select the Tools > Tool Manager Menu. The "Tool Manager" dialog opens. Select from the list of tools the tool named "Rotate Map Window" and check the loaded checkbox. Click OK to accept changes. The tool is added as a new menu in the Tools MapInfo menu option.
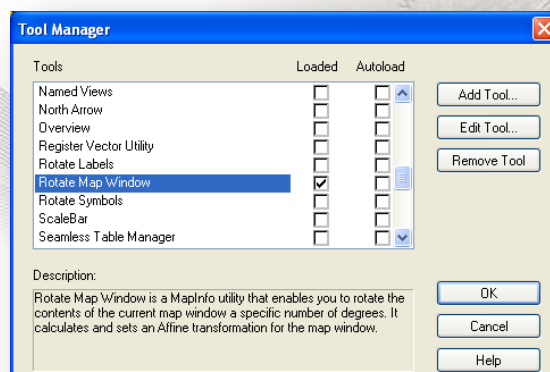
6. Before using the rotate tool it is needed to set up some options for the current map to allow image re-sampling. With the map active select the MapInfo menu Map > Options. The "Map Options" dialog opens. Click in the "Image Processing" button.
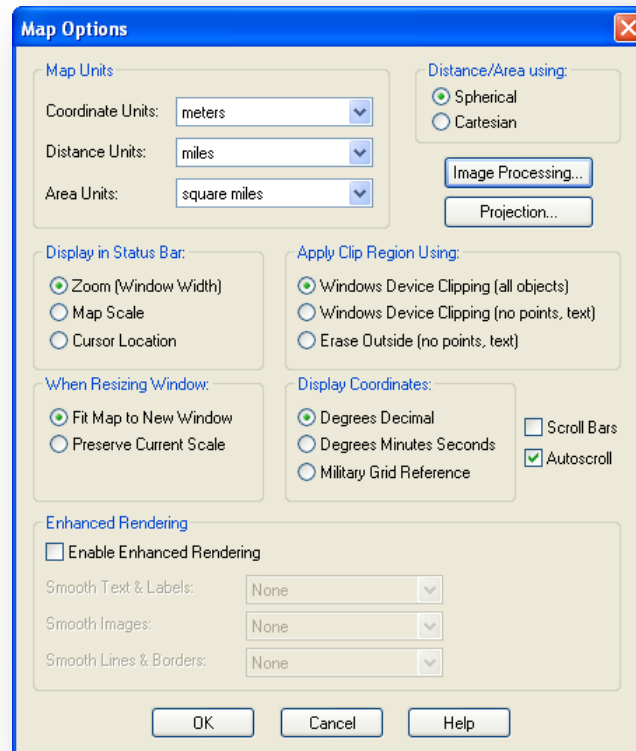
7. The "Image Processing" dialog opens. Select Always or Optimized option, and Cubic Convolution or Nearest Neighbour. These options ensure that images are re-sampled when a transformation is applied to the map, as when rotating or reprojecting.
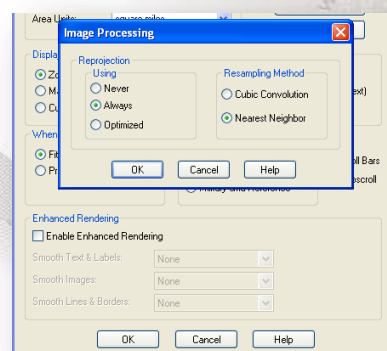
8. Click OK in both "Image Processing" dialog and "Map Options" dialog to accept changes.
9. Now open the rotation tool selecting the Tools > Rotate Map Window > Rotate Map Window menu. The "Rotate Map Window" dialog opens. Click in "Map Center" to select the current map window center as rotation center. To rotate the West image, click in 90º; to rotate the East image, click in 270º; to rotate the South image, click in 180º. Finally click in Rotate button. After some seconds, the map will show the image and the rest of the layers rotated in a clear mode.
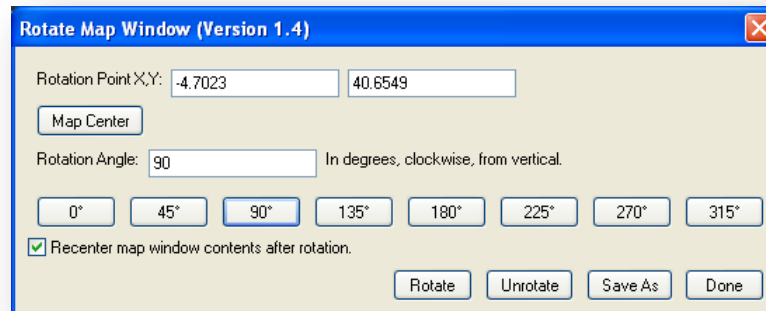
10. This is the final rendering of the West image.
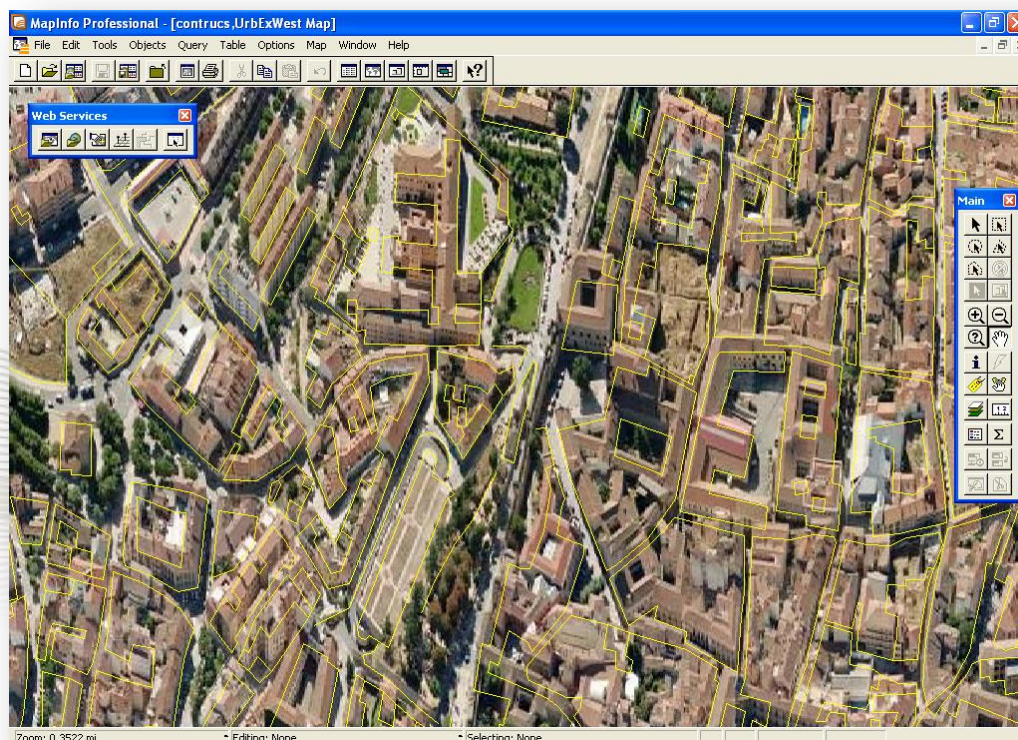
13.4   Projection issues

BlomURBEX WMS services are provided in two different projections: WGS84 Lat/Lon (EPSG: 4326), and Spherical Mercator (EPSG: 3785). Internally, image data is stored in Spherical Mercator, so this is the fastest option. When the image is requested in WGS84 Lat/Lon, the BlomURBEX server re-projects the image data on-the-fly in a slower process. To speed this process, an approximate affine transformation is executed. For this reason, the WGS84 Lat/Lon projection only is available for the highest zoom levels, with resolutions up to 150 meters per pixel. With lower zoom levels (higher resolutions), the re-projection process is not enough accurate.

MapInfo has options that controls if raster data present in the map should be re-projected or not to avoid long-time redraws of the map. These options are located in the "Map options" dialog that opens the Map > Options menu, in the "Image Processing" button. This button opens a new "Image Processing" dialog. Ensure that the Reprojection option is Always or Optimized. With any of this options checked, MapInfo allows to change the projection of a map with raster layers. If not, a message warning appears blocking the projection change.
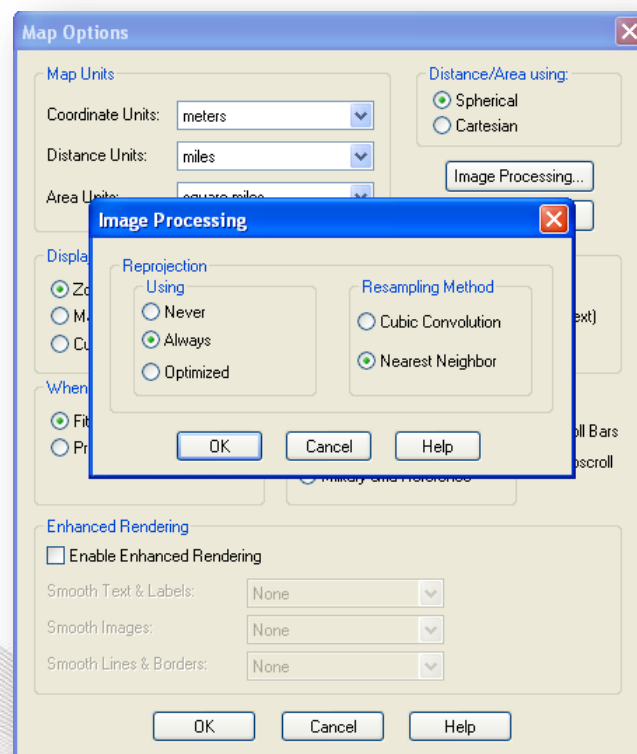
When a BlomURBEX WMS layer is added to a map, if "Image Processing" is set to Never MapInfo will change the map projection, matching it with the BlomURBEX WMS layer. The reason for this change in the map projection is the Map options previously explained. If the image processing option is set to never reproject, then the map projection must match the raster layer projection. If you detect

that MapInfo has changed the map projection, check if the reason is this. You can change again the map projection following the steps explained next.

13.5 Changing the map projection with MapInfo options

Each map in MapInfo has defined a projection. To know the projection of a map, select the menu Map > Options. In the "Map Options" dialog, click in the Projection button to open the "Projection" dialog. The projection selected in this dialog is the current projection defined for the map. If the layers added to the map have their geographic data in the same projection, then they are leave as they are, but if the layers have a different projection, then MapInfo will re-project data on-the-fly, without changing original data sources.

> If a new map is created and a projection is not defined for it, then the map will have the projection of the first TAB added.

This on-the-fly projection may be a long-time consumption process for raster data. To avoid this re-reprojection, MapInfo offers a "Image processing" button in the "Map Options" dialog that allows activate or deactivate the on-the-fly re-projection. Ensure that the "Image processing" option is set to Always or Optimized to allow MapInfo re-projection of raster data.

> If a BlomURBEX WMS layer or any other raster layer is added to a MapInfo map and the "Image processing" option is set to Never resample images, the map will change its projection to the projection of the new raster layer added. This way it will be not needed to re-project, that is not allowed in the map options. To return the map to the previous map projection if has changed, it will be needed to change the "Image processing" option to Always or Optimized, and change the projection to the previous as explained below.

Although BlomURBEX WMS services only support two projections (WGS84 Lat/Lon and Spherical Mercator), and the useful for current release of MapInfo is only WGS84 Lat/Lon, it is possible to set up MapInfo in order to see the BlomURBEX WMS imagery in any other projection supported by MapInfo

Once a BlomURBEX layer (with the WGS84 Lat/Lon projection) is added to the map, it is possible to change the map projection. To do this, follow these steps:
1. Ensure that the "Image processing" option is set to Always or Optimized to allow MapInfo re-projection of raster data.
2. Open the "Map options" dialog and the "Projections" dialog clicking the "Projection" button.
3. Select any supported projection from the lists of the Projections dialog.

4. Click OK both in the Projections dialog and the "Map options" dialog to accept changes.
5. MapInfo will re-project any data presented in the map, both vector and raster layers, including the BlomURBEX WMS layers, to the new projection.

14 UNINSTALLING BLOMURBEX PLUG-IN FOR MAPINFO

Select Blom > Plugins > [ProductName] > "Uninstall" from the Start Menu entry that was created in the installation process.

15 TROUBLESHOOTING

15.1 Log files

If the applications do not work as expected, the best way to know what is happening is to activate the logging utility. Troubleshooting any issues is easier if log files are created and supplied to the Blom technical support team.

In BlomURBEX Viewer, to activate logs, open the Settings dialog, and in the General tab, select the desired level for logs. To deactivate logs just select None as log level. To activate logs select Error, Warning, or Information level (in order from minimum to maximum verbose). To open the log file click in "Open log" button.
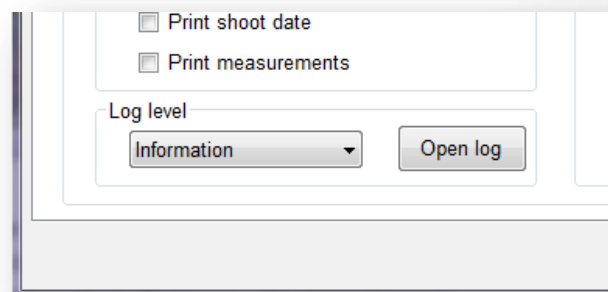
16 FREQUENTLY ASKED QUESTIONS

Why I do not see the visible and total extent of images in Mapinfo?

Ensure checkboxes in Linking tab of BlomURBEX Viewer Settings dialog are checked.

Why the point I select in Mapinfo is not exactly the same in the image in BlomURBEX Viewer?

The data opened in Mapinfo can be in any coordinate system. When digitizing this data, a coordinate system was used, defined by some parameters that describe the Earth and how to convert between projections. BlomURBEX Viewer uses the Proj4 library to perform transformations between any projection and Mercator Spheric (EPSG: 3785), the default projection that use BlomURBEX Web Services at the moment. If the parameters used by the operator that digitizes the data opened in Mapinfo and the parameters used in Proj4 are not the exactly the same, some shift can occur in the location. In order to minimize this shift, it is possible to modify the epsg file that comes in the BlomURBEX install dir. The parameters must comply with the rules that expect Proj4 (PROJ4 format). To know more about this, check the appendix below.

Why WMS layers are not seen in MapInfo when added?

Check that the layers set to visible are "WGS84 layers", because "Mercator Spherical layers" are not supported by MapInfo 9.5 as are defined now in BlomURBEX server. Also, check that the UserToken is valid and has permission to see image in the zone of the MapInfo map. Finally, ensure that the zoom of the map is closed enough. At far zoom levels, the WMS is not visible.

17   APPENDIX A: HOW TO ADD NEW PROJECTIONS

The projection support relies on the PROJ4 public domain library. In the installation folder of the plug-in a file "epsg" is provided that contains EPSG codes, names and parameters for the EPSG coded projections. If you need to modify an existing projection, or to add support for new projections, modify this file with any text editor following the PROJ4 rules for parameters. See the http://proj.maptools.org/ webpage for more information.

For example, if support for the Microsoft Live Maps projection is needed, add the next two lines to the file (the second line looks longer but is only one):

World Mercator

<54004>   +proj=merc   +lat_ts=0   +lon_0=0   +k=1.000000   +x_0=0   +y_0=0   +ellps=WGS84 +datum=WGS84 +units=m no_defs <>

Or support for Google Maps projection:

#Google

<900913> +proj=merc +a=6378137 +b=6378137 +lat_ts=0.0 +lon_0=0.0 +x_0=0.0 +y_0=0 +k=1.0 +units=m +nadgrids=@null +wktext +no_defs <>

For optimize the Select projection dialog, delete from the "epsg" file any projection not needed. Remember that each projection in the file uses two lines, so do not break the format of this file or the plug-in could not work correctly.

Once the "epsg" file is modified, open again the Settings dialog in the plug-in and reselect again the projection to refresh internal settings.

18 APPENDIX B: HOW TO IMPROVE INTERFACE TRANSLATION

The plug-in interface supports twelve languages. The strings for each language are stored in the registry, in the path HKEY_CURRENT_USER / SOFTWARE / Blom / Urbex 2.0. Each language has a section: english (en), español (es), deutsch (de), français (fr), italiano (it), nederlands (nl), portugués (pt), dansk (da), norsk (no), svenska (sv), suomi (fi), româna (ro).

Each string uses a pair name-value. The name is an easy-to-understand name. For example, "AboutBoxForm.Description" is the description for BlomURBEX Viewer that appears in the About dialog. Change these values at your convenience using the registry editor. Next time you open BlomURBEX Viewer will reflect your changes. If any value is missing, the default value used is the English string.

To return to original translation values, just delete de registry folder (da, de, en, and so on) of the language entries you want to reset. Next time that language is selected inside the plugin, the original entries will be restored in registry for that language.
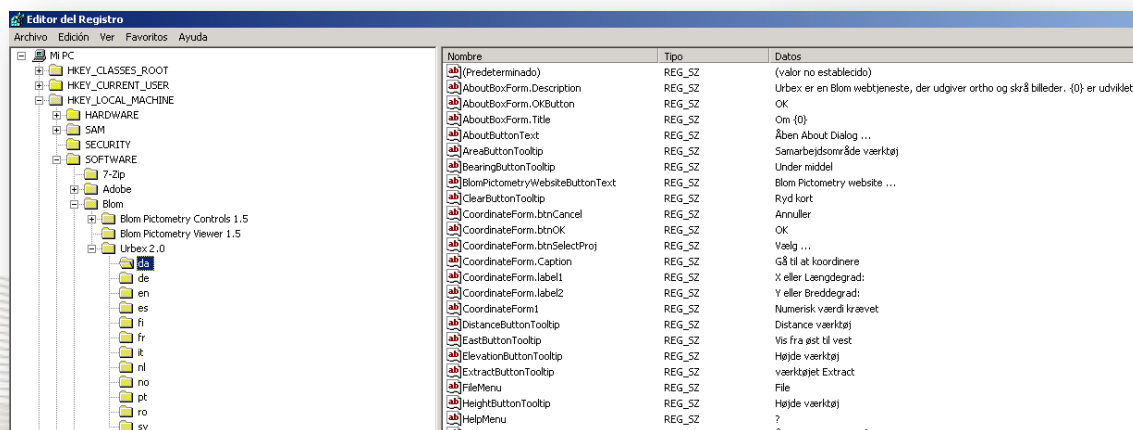

19 APPENDIX C: HOW TO VIEW 3D CITIES WITH BLOMURBEX PLUG-IN

MapInfo supports the render of 3D objects through the use of a new window called Prism Map. In this appendix we will show how use the measurement saving capability of BlomURBEX Plug-in to render 3D cities.

To view 3D cities follow these steps:
1. Open a map in MapInfo and load a table with polygons representing buildings.
2. Create a float field where store heights in the buildings table.
3. Using the BlomURBEX Plug-in, store heights selecting buildings and measuring heights in BlomURBEX Viewer.
4. In MapInfo select menu Map > Create Prism Map. If a warning appears requesting a editable layer, activate the buildings layers as editable in the Layer Control.
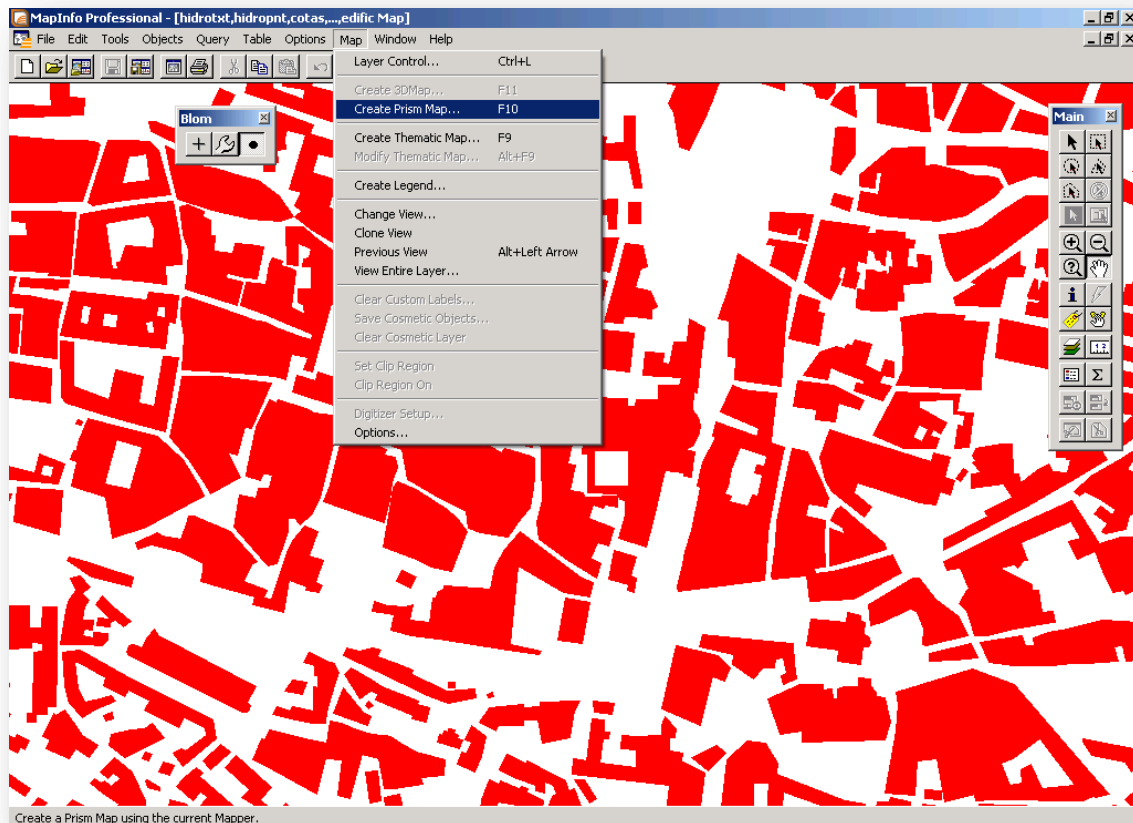
5. In the Create Prism Map, select an appropriate color for background and light, and click OK.

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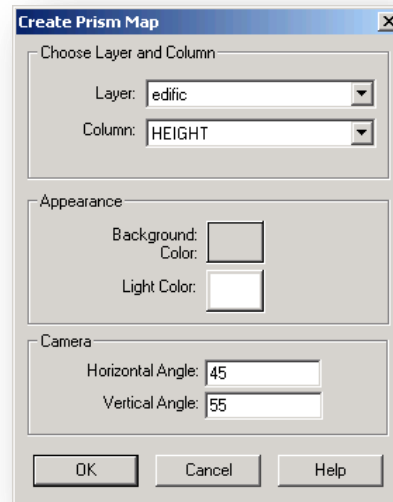
6. In order to see the Prism Map correctly, you will need to change the zoom and location, using the Zoom & Pan tools, or using the 3DWindow > Viewpoint Control menu. To scale correctly the buildings, use the 3DWindow > Properties menu.